

## 16-Bit, Low-Power Stereo Audio DAC With Analog Mixing, Line and Headphone Outputs

### FEATURES

- Analog Front End:
  - Stereo Single-Ended Input
  - Microphone Amplifier (12 dB, 20 dB)
- Analog Back End:
  - Stereo/Mono Line Output With Volume
  - Stereo/Mono Headphone Amplifier With Volume
- Analog Performance:
  - Dynamic Range: 93 dB
  - 40-mW + 40-mW Headphone Output at  $R_L = 16 \Omega$
- Power Supply Voltage
  - 1.71 V to 3.6 V for Digital I/O Section
  - 1.71 V to 3.6 V for Digital Core Section
  - 2.4 V to 3.6 V for Analog Section
  - 2.4 V to 3.6 V for Power Amplifier Section
- Low Power Dissipation:
  - 6.4 mW in Playback, 1.8 V/2.4 V, 44.1 kHz
  - 3.3  $\mu$ W in Power Down
- Sampling Frequency: 5 kHz to 50 kHz
- Operation From a Single Clock Input Without PLL
- System Clock:
  - Common-Audio Clock (256  $f_s$ /384  $f_s$ ), 12/24, 13/26, 13.5/27, 19.2/38.4, 19.68/39.36 MHz

- 2 (I<sup>2</sup>C™) or 3 (SPI) Wire Serial Control
- Programmable Function by Register Control:
  - Digital Attenuation: 0 dB to –62 dB
  - Digital Gain of DAC: 0, 6, 12, 18 dB
  - Power Up/Down Control for Each Module
  - 6-dB to –70-dB Gain for Analog Outputs
  - 0/12/20 dB for Microphone Input
  - 0-dB to –21-dB Gain for Analog Mixing
  - Three-Band Tone Control and 3D Sound
- Analog Mixing Control
- Pop-Noise Reduction Circuit
- Short Protection Circuit
- Package: 4-mm × 4-mm QFN Package
- Operation Temperature Range: –40°C to 85°C

### APPLICATIONS

- Portable Audio Player, Cellular Phone
- Video Camcorder, Digital Still Camera
- PMP/DMB/PND

### DESCRIPTION

The PCM1774 is a low-power stereo DAC designed for portable digital audio applications. The device integrates headphone amplifier, line amplifier, line input, boost amplifier, programmable gain control, analog mixing, and sound effects. It is available in a small-footprint, 4-mm × 4-mm QFN package. The PCM1774 supports right-justified, left-justified, I<sup>2</sup>S, and DSP formats, providing easy interfacing to audio DSP and decoder/encoder chips. Sampling rates up to 50 kHz are supported. The user-programmable functions are accessible through a two- or three-wire serial control port.



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I<sup>2</sup>C is a trademark of Philips Electronics.



This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

## ABSOLUTE MAXIMUM RATINGS

over operating free-air temperature range (unless otherwise noted)<sup>(1)</sup>

		MAX	UNIT
Supply voltage	$V_{DD}, V_{IO}, V_{CC}, V_{PA}$	–0.3 to 4	V
Ground voltage differences: DGND, AGND, PGND		±0.1	V
Input voltage		–0.3 to 4	V
Input current (any pin except supplies)		±10	mA
Ambient temperature under bias		–40 to 110	°C
Storage temperature		–55 to 150	°C
Junction temperature		150	°C
Lead temperature (soldering)		260	°C, 5 s
Package temperature (reflow, peak)		260	°C

(1) Stresses beyond those listed under *absolute maximum ratings* may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under *recommended operating conditions* is not implied. Exposure to absolute–maximum–rated conditions for extended periods may affect device reliability.

## RECOMMENDED OPERATING CONDITIONS

over operating free-air temperature range (unless otherwise noted)

		MIN	NOM	MAX	UNIT
$V_{SS}$	Analog supply voltage, $V_{CC}, V_{PA}$	2.4	3.3	3.6	V
	Digital supply voltage, $V_{DD}, V_{IO}$	1.71	3.3	3.6	V
Digital input logic family		CMOS			
Digital input clock frequency	SCKI system clock	3.072		18.432	MHz
	LRCK sampling clock	8		48	kHz
Analog output load resistance	LOL and LOR	10			k $\Omega$
	HPOL and HPOR	16			$\Omega$
Analog output load capacitance				30	pF
Digital output load capacitance				10	pF
$T_A$	Operating free-air temperature	–40		85	°C

## ELECTRICAL CHARACTERISTICS

All specifications at  $T_A = 25^\circ\text{C}$ ,  $V_{DD} = V_{IO} = V_{CC} = V_{PA} = 3.3\text{ V}$ ,  $f_S = 48\text{ kHz}$ , system clock =  $256 f_S$ , and 16-bit data (unless otherwise noted).

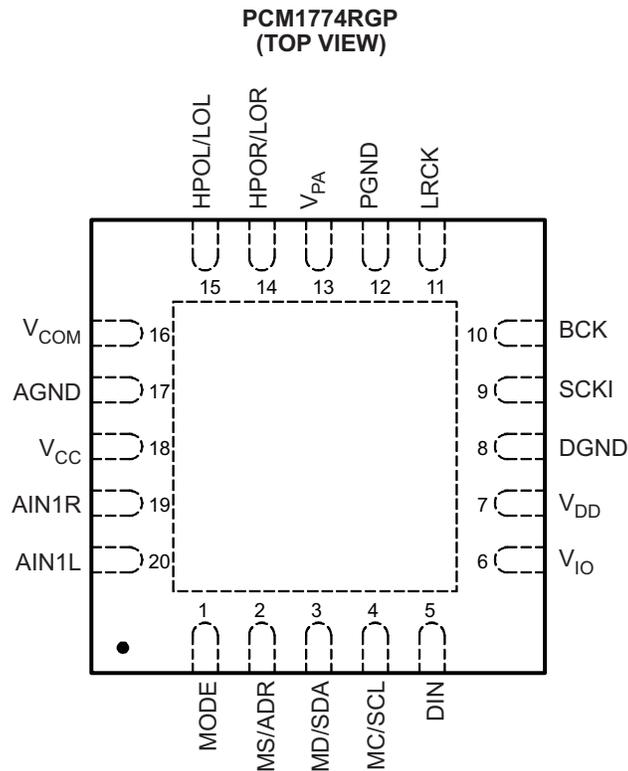
PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
<b>Audio Data Characteristics</b>						
<b>DATA FORMAT</b>						
Resolution				16		Bits
Audio data interface format			I <sup>2</sup> S, left-, right-justified, DSP			
Audio data bit length				16		Bits
Audio data format			MSB first, 2s complement			
Sampling frequency ( $f_S$ )			5		50	kHz
System clock		$V_{DD} < 2\text{ V}$			27	MHz
		$V_{DD} > 2\text{ V}$			40	
<b>Digital Input/Output</b>						
Logic family			CMOS compatible			
$V_{IH}$	Input logic level		$0.7 V_{IO}$		$0.3 V_{IO}$	Vdc
$V_{IL}$						
$I_{IH}$	Input logic current	$V_{IN} = 3.3\text{ V}$			10	$\mu\text{A}$
$I_{IL}$		$V_{IN} = 0\text{ V}$			-10	
$V_{OH}$	Output logic level	$I_{OH} = -2\text{ mA}$	$0.75 V_{IO}$		$0.25 V_{IO}$	Vdc
$V_{OL}$		$I_{OL} = 2\text{ mA}$				
<b>Digital Input to Line Output Through DAC (LOL and LOR)</b>						
$R_L = 10\text{ k}\Omega$ , volume = 0 dB, analog mixing = disabled						
<b>DYNAMIC PERFORMANCE</b>						
Full-scale output voltage		0 dB	2.828		$V_{PP}$	
			1		$V_{rms}$	
Dynamic range		EIAJ, A-weighted	93			dB
SNR	Signal-to-noise ratio	EIAJ, A-weighted	86	93		dB
Channel separation			91			dB
THD+N	Total harmonic distortion + noise	0 dB	0.008%			
Load resistance			10			k $\Omega$
<b>Line Input to Line Output Through Mixing Path (LOL and LOR)</b>						
$R_L = 10\text{ k}\Omega$ , volume = 0 dB, analog mixing = enabled						
<b>DYNAMIC PERFORMANCE</b>						
Full-scale input and output voltage		0 dB	2.828		$V_{PP}$	
			1		$V_{rms}$	
SNR	Signal-to-noise ratio	EIAJ, A-weighted	84	93		dB
<b>Digital Input to Headphone Output Through DAC (HPOL and HPOR)</b>						
$R_L = 16\ \Omega$ or $32\ \Omega$ , ALC = OFF, volume = 0 dB, speaker = powered down, analog mixing = disabled, not capless mode						
<b>DYNAMIC PERFORMANCE</b>						
Full-scale output voltage		0 dB	2.828		$V_{PP}$	
			1		$V_{rms}$	
SNR	Signal-to-noise ratio	EIAJ, A-weighted	84	93		dB
THD+N	Total harmonic distortion + noise	30 mW, $R_L = 32\ \Omega$ , volume = 0 dB	0.1%			
		40 mW, $R_L = 16\ \Omega$ , volume = -1 dB	0.03%			

**ELECTRICAL CHARACTERISTICS (continued)**

All specifications at  $T_A = 25^\circ\text{C}$ ,  $V_{DD} = V_{IO} = V_{CC} = V_{PA} = 3.3\text{ V}$ ,  $f_S = 48\text{ kHz}$ , system clock =  $256 f_S$ , and 16-bit data (unless otherwise noted).

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
Load resistance			16			$\Omega$
PSRR	Power-supply rejection ratio	200 Hz, 140 mV <sub>PP</sub>		–40		dB
		1 kHz, 140 mV <sub>PP</sub>		–45		
		20 kHz, 140 mV <sub>PP</sub>		–32		
<b>Line Input to Headphone Output Through Mixing Path (HPOL and HPOR)</b>						
$R_L = 16\ \Omega$ or $32\ \Omega$ , ALC = OFF, volume = 0 dB, speaker = powered down, analog mixing = enabled, not capless mode						
<b>DYNAMIC PERFORMANCE</b>						
Full-scale output voltage		0 dB		2.828		$V_{PP}$
				1		V <sub>rms</sub>
SNR	Signal-to-noise ratio	EIAJ, A-weighted	84	93		dB
Load resistance			16			$\Omega$
<b>Filter Characteristics</b>						
<b>INTERPOLATION FILTER FOR DAC</b>						
Pass band					$0.454 f_S$	
Stop band			$0.546 f_S$			
Pass-band ripple					$\pm 0.04$	dB
Stop-band attenuation			–50			dB
Group delay				$19/f_S$		s
De-emphasis error				$\pm 0.1$		dB
<b>ANALOG FILTER</b>						
Frequency response		$f = 20\text{ kHz}$		$\pm 0.2$		dB
<b>Power Supply and Supply Current</b>						
$V_{IO}$	Voltage range		1.71	3.3	3.6	Vdc
$V_{DD}$			1.71	3.3	3.6	
$V_{CC}$			2.4	3.3	3.6	
$V_{PA}$			2.4	3.3	3.6	
Supply current		BPZ input, all active, no load		4.5	10	mA
		All inputs are held static		1	10	$\mu\text{A}$
Power dissipation		BPZ input		14.8	33	mW
		All inputs are held static		3.3	33	$\mu\text{W}$
<b>Temperature Condition</b>						
Operation temperature			–40		85	$^\circ\text{C}$
$\theta_{JA}$	Thermal resistance			40		$^\circ\text{C/W}$

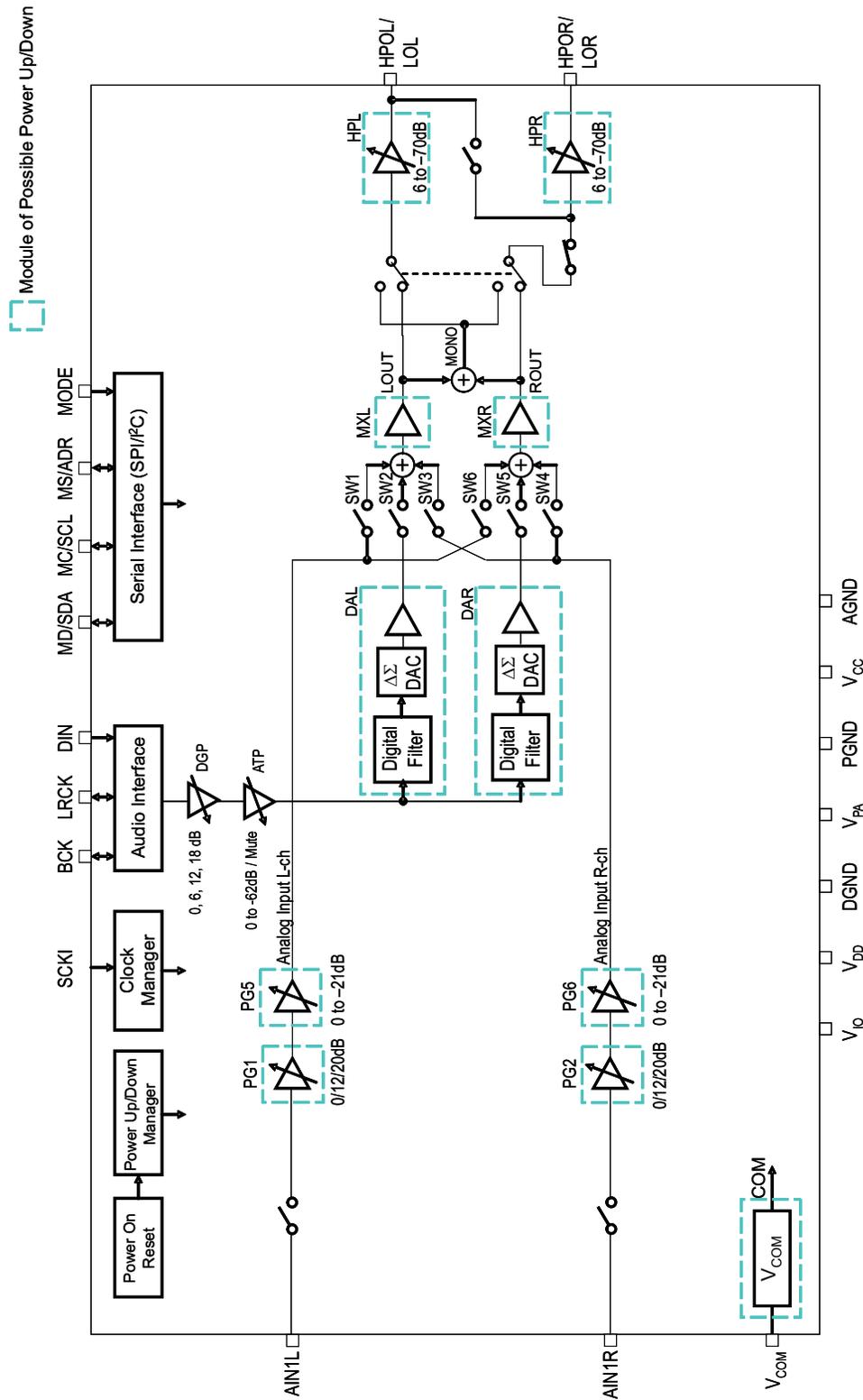
## PIN ASSIGNMENTS



**Table 1. TERMINAL FUNCTIONS**

TERMINAL		I/O	DESCRIPTION
NAME	NO.		
AGND	17	–	Ground for analog
AIN1L	20	I	Analog input 1 for L-channel
AIN1R	19	I	Analog input 1 for R-channel
BCK	10	I/O	Serial bit clock
DGND	8	–	Digital ground
DIN	5	I	Serial audio data input
HPOL/LOL	15	O	Headphone/lineout for R-channel
HPOR/LOR	14	O	Headphone/lineout for L-channel
LRCK	11	I/O	Left and right channel clock
MC/SCL	4	I	Mode control clock for three-wire/two-wire interface
MD/SDA	3	I/O	Mode control data for three-wire/two-wire interface
MODE	1	I	Two- or three-wire interface selection (LOW: SPI, HIGH: I <sup>2</sup> C)
MS/ADR	2	I	Mode control select for three-wire/two-wire interface
PGND	12	–	Ground for speaker power amplifier
SCKI	9	I	System clock
V <sub>CC</sub>	18	–	Analog power supply
V <sub>COM</sub>	16	–	Analog common voltage
V <sub>DD</sub>	7	–	Power supply for digital core
V <sub>IO</sub>	6	–	Power supply for digital I/O
V <sub>PA</sub>	13	–	Power supply for power amplifier

FUNCTIONAL BLOCK DIAGRAM



### TYPICAL PERFORMANCE CURVES

All specifications at  $T_A = 25^\circ\text{C}$ ,  $V_{DD} = V_{IO} = V_{CC} = V_{PA} = 3.3\text{ V}$ ,  $f_S = 48\text{ kHz}$ , system clock =  $256 f_S$ , and 16-bit data, unless otherwise noted.

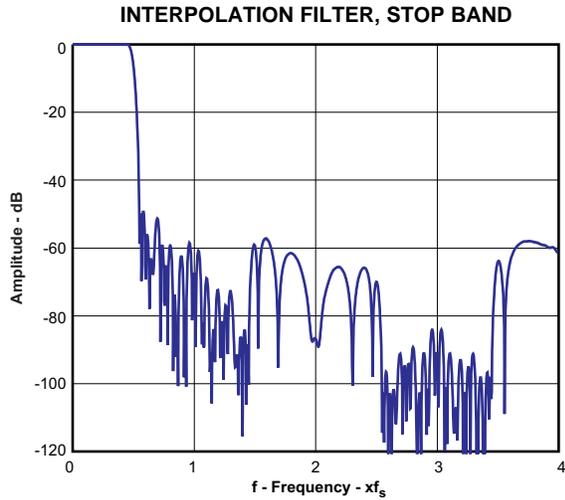


Figure 1.

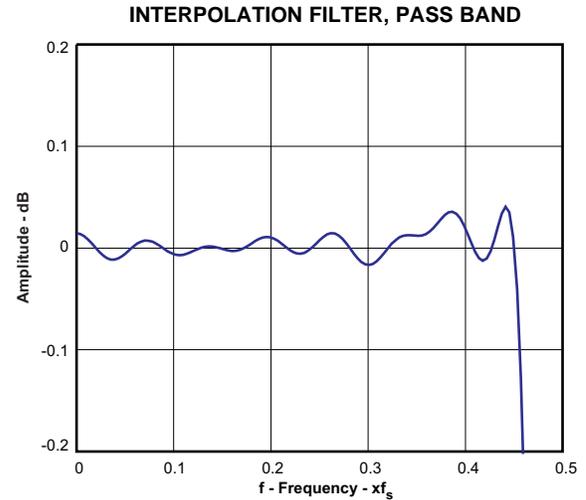


Figure 2.

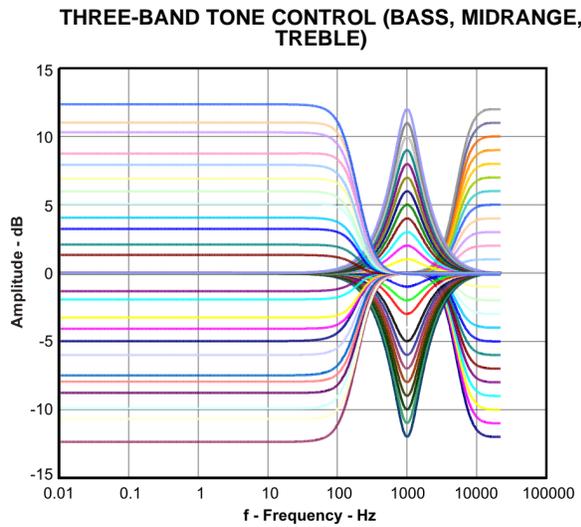


Figure 3.

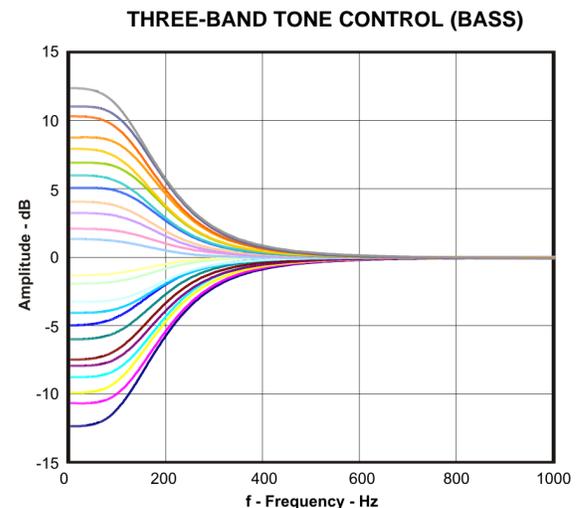


Figure 4.

**TYPICAL PERFORMANCE CURVES (continued)**

All specifications at  $T_A = 25^\circ\text{C}$ ,  $V_{DD} = V_{IO} = V_{CC} = V_{PA} = 3.3\text{ V}$ ,  $f_S = 48\text{ kHz}$ , system clock =  $256 f_S$ , and 16-bit data, unless otherwise noted.

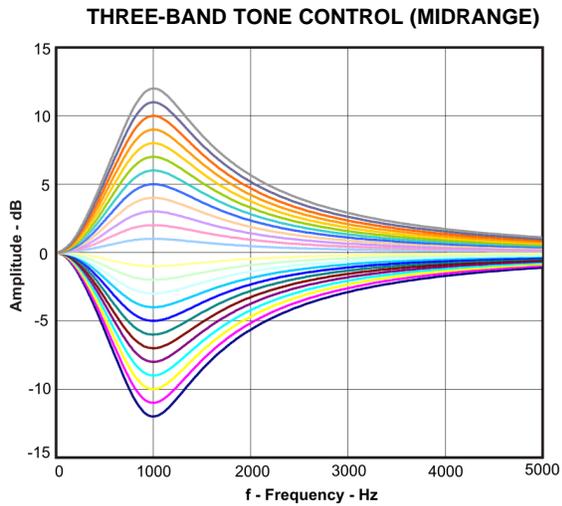


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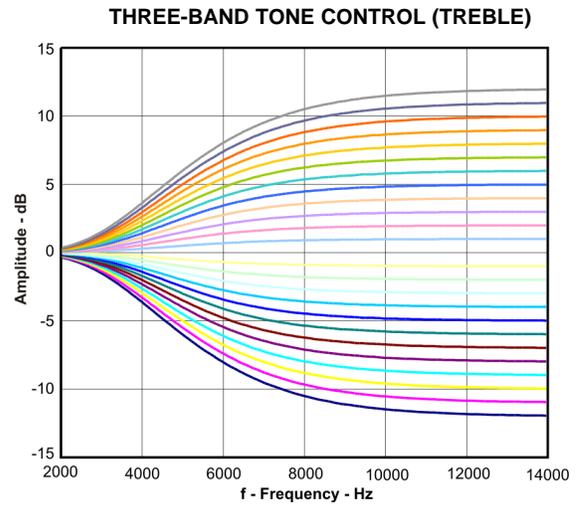


Figure 6.

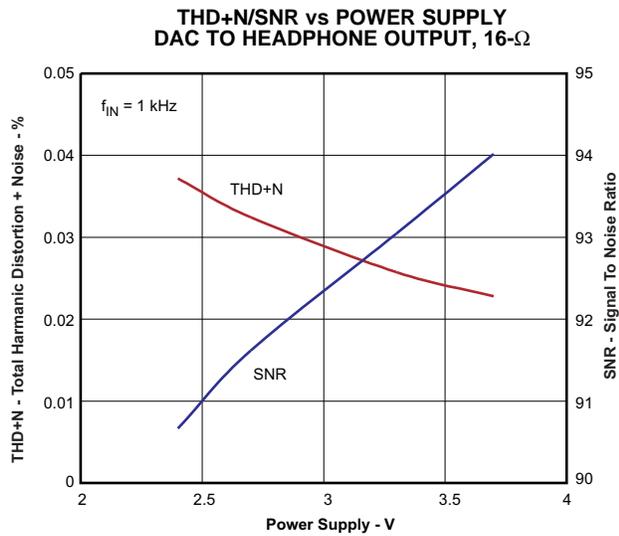


Figure 7.

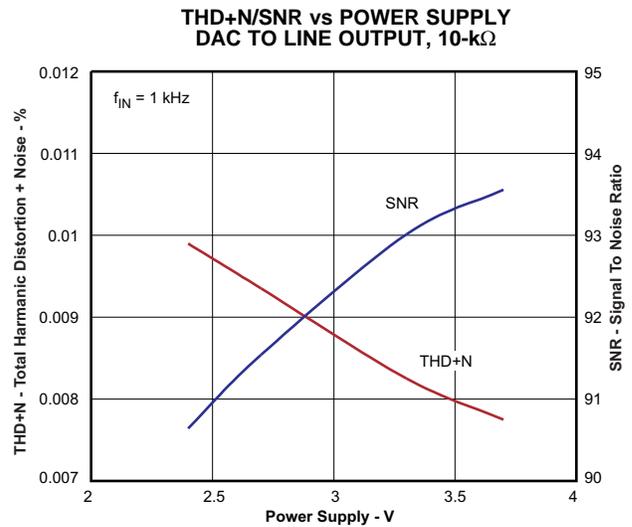


Figure 8.

**TYPICAL PERFORMANCE CURVES (continued)**

All specifications at  $T_A = 25^\circ\text{C}$ ,  $V_{DD} = V_{IO} = V_{CC} = V_{PA} = 3.3\text{ V}$ ,  $f_S = 48\text{ kHz}$ , system clock =  $256 f_S$ , and 16-bit data, unless otherwise noted.

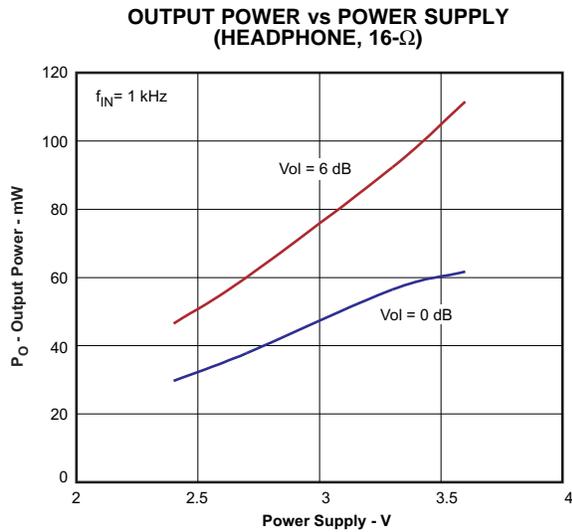


Figure 9.

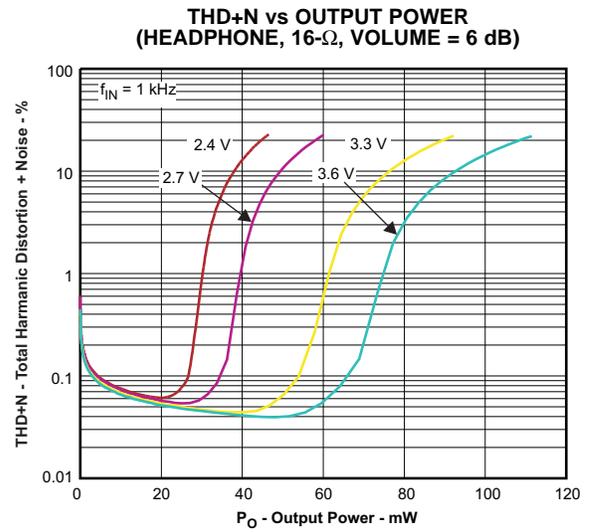


Figure 10.

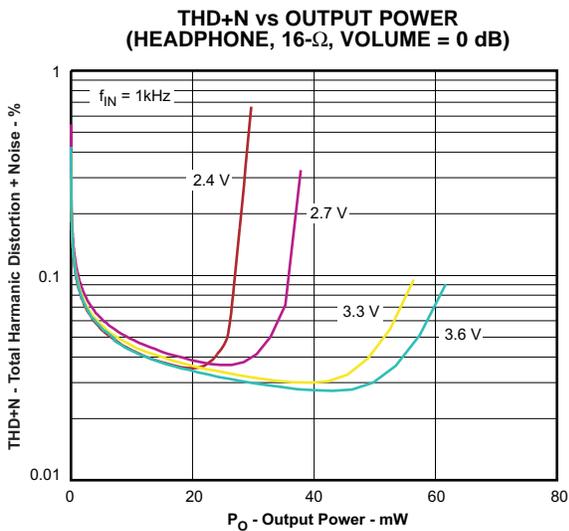


Figure 11.

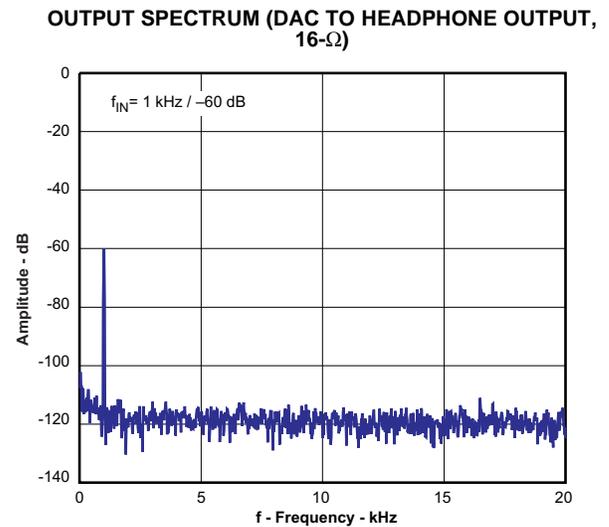


Figure 12.

## DETAILED DESCRIPTION

### Analog Input

The AIN1L and AIN1R pins can be used as microphone or line inputs with selectable 0-, 12-, or 20-dB boost and 1-V<sub>rms</sub> input. All of these analog inputs have high input impedance (20 k $\Omega$ ), which is not changed by gain settings. One pair of inputs is selected by register 87 (AIO and ARO).

### Gain Settings for Analog Input

The gain of the analog signals can be adjusted from 0 dB to –21 dB in 1-dB steps following the 0-, 12-, or 20-dB boost amplifier. The gain level can be set for each channel by registers 89 (GMR[2:0], GML [2:0]).

### D/A Converter

The DAC includes a multilevel delta-sigma modulator and an interpolation filter. These can be used to obtain high PSRR, low jitter sensitivity, and low out-of-band noise quickly and easily. The interpolation filter includes digital attenuator, digital soft mute, three-band tone control (bass, midrange and treble), and 3-D sound controlled by registers 92 to 95. The de-emphasis filter (32, 44.1 and 48 kHz) is controlled by registers 68 to 70 (ATL[5:0], ATR[5:0], PMUL, PMUR, DEM[1:0]). Oversampling rate control can reduce out-of-band noise when operating at low sampling rates by using register 70 (OVER).

### Common Voltage

The V<sub>COM</sub> pin is normally biased to 0.5 V<sub>CC</sub>, and it provides the common voltage to internal circuitry. It is recommended that a 4.7- $\mu$ F capacitor be connected between this pin and AGND to provide clean voltage and avoid pop noise. The PCM1774 may have a little pop noise on each analog output if a capacitor smaller than 4.7  $\mu$ F is used.

### Line Output

The HPOL/LOL and HPOR/LOR pins can drive a 10-k $\Omega$  load and be configured by register 74 (HPS[1:0]) as a monaural single-ended, monaural differential, or stereo single-line output with 1-V<sub>rms</sub> output. These outputs include an analog volume amplifier that can be set from 6 dB to –70 dB and mute in steps of 0.5-, 1-, 2- or 4-dB. Each output is controlled by registers 64 and 65 (HLV[5:0], HRV[5:0], HMUL, HMUR). No dc blocking capacitor is required when connecting an external speaker amplifier with monaural differential input. The center voltage is 0.5 V<sub>CC</sub> with zero data input.

### Headphone Output

The HPOL/LOL and HPOR/LOR pins can be configured as a stereo, monaural, or monaural differential headphone output by register 74 (HPS[1:0]). These pins have more than 30 or 40 mW<sub>rms</sub> output power into a 32- or 16- $\Omega$  load, either through a dc blocking capacitor or without a capacitor. These outputs include an analog volume amplifier that can be set from 6 dB to –70 dB in steps of 0.5, 1, 2, or 4 dB. Each is controlled by registers 64 and 65 (HLV[5:0], HRV[5:0], HMUL, HMUR). The center voltage is 0.5 V<sub>CC</sub> with zero data input.

### Analog Mixing and Bypass

Mixing amplifiers (MXL, MXR) mix inputs from the AIN pins. The analog inputs are selected by register 87 (AIO, ARO) and can bypass the DAC and connect the mixed signal to the headphone or speaker outputs by register 88 (MXR[2:0], MXL[2:0]). The gain of the analog inputs is controlled by register 89 (GMR[2:0], GML[2:0]). These functions are suitable for FM radio, headset, and other analog sources without an ADC.

### Digital Gain Control

A portable application with small speakers may require a high sound level when playing back audio data recorded at low level. Digital gain control (DGC) can be used to amplify the digital input data by 0, 6, 12 or 18 dB by setting register 70 (SPX[1:0]).

### 3-D Sound

A 3-D sound effect is provided by mixing L-channel and R-channel data with a band-pass filter with two parameters, mixing ratio and band pass filter characteristic, that can be controlled by register 95 (3DP[3:0], 3FLO).

### Three-Band Tone Control

Tone control has bass, midrange, and treble controls that can be adjusted from 12 dB to –12 dB in 1-dB steps by registers 92 to 94 (LGA[4:0], MGA[4:0] and HGA[4:0]). Register 92 (LPAE) attenuates the digital input signal automatically to prevent clipping of the output signal at settings above 0 dB for bass control. LPAE has no effect on midrange and treble controls.

### Digital Monaural Mixing

The audio data can be converted from stereo digital data to mixed monaural digital data. The conversion occurs in the internal audio interface section and is controlled by register 96 (MXEN).

### Zero-Cross Detection

Zero-cross detection minimizes audible zipper noise while changing analog volume and digital attenuation. This function applies to the digital input or digital output as defined by register 86 (ZCRS).

### Short Protection

The short-circuit protection on each headphone output prevents damage to the device while an output is shorted to  $V_{PA}$ , an output is shorted to PGND, or any two outputs are shorted together. When the short circuit is detected on the outputs, the PCM1774 powers down the shorted amplifier immediately. The short-protection status can be monitored by reading register 77 (STHC, STHL, SCHR) through the I<sup>2</sup>C interface. Short-circuit protection operates in any enabled headphone amplifier.

### Pop-Noise Reduction Circuit

The pop-noise reduction circuit prevents audible noise when turning the power supply on/off and powering the device up/down in portable applications. It is recommended to establish the register settings in the sequence that is shown in [Table 3](#) and [Table 4](#). No particular external parts are required.

### Power Up/Down for Each Module

Using register 72 (PMXL, PMXR), register 73 (PBIS, PDAR, PDAL, PHPR, PHPL) and register 90 (PCOM), unused modules can be powered down to minimize power consumption (7 mW during playback only).

### Digital Audio Interface

The PCM1774 can receive I<sup>2</sup>S, right-justified, left-justified, and DSP formats in both master and slave modes. These options can be selected in register 70 (PFM[1:0]), register 81 (RFM[1:0]) and register 84 (MSTR).

### Digital Interface

All digital I/O pins can interface at various power supply voltages.  $V_{IO}$  pin can be connected to a 1.71-V to 3.6-V power supply.

### Power Supply

The  $V_{CC}$  pin and the  $V_{PA}$  pin can be connected to 2.4 V to 3.6 V. The same voltage must be applied to both pins. The  $V_{DD}$  pin and the  $V_{IO}$  pin can be connected to 1.71 V to 3.6 V. A different voltage can be applied to each of these pins (for example,  $V_{DD} = 1.8$  V,  $V_{IO} = 3.3$  V).

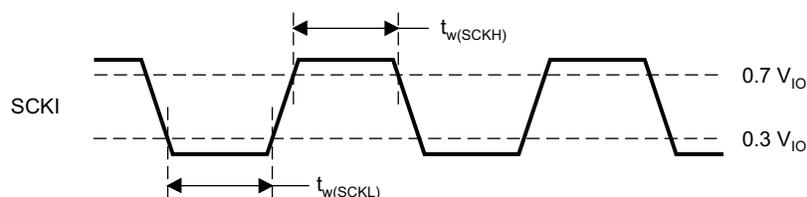
## DESCRIPTION OF OPERATION

### System Clock Input

The PCM1774 can accept clocks of various frequencies without a PLL. They are used for clocking the digital filters and automatic level control and delta-sigma modulators and are classified as common-audio and application-specific clocks. [Table 2](#) shows frequencies of the common-audio clock and application-specific clock. [Figure 13](#) shows the timing requirements for system clock inputs. The sampling rate and frequency of the system clocks are determined by the settings of register 86 (MSR[2:0]) and register 85 (NPR[5:0]). Note that the sampling rate of the application-specific clock has a little sampling error. The details are shown in [Table 9](#).

**Table 2. System Clock Frequencies**

CLOCK	FREQUENCIES
Common-audio clock	11.2896, 12.288, 16.9344, 18.432 MHz
Application-specific clock	12, 13, 13.5, 24, 26, 27, 19.2, 19.68, 38.4, 39.36 MHz



T0005-12

PARAMETERS	SYMBOL	MIN	UNITS
System-clock pulse duration, high	t <sub>w(SCKH)</sub>	7	ns
System-clock pulse duration, low	t <sub>w(SCKL)</sub>	7	ns

**Figure 13. System Clock Timing**

### Power-On Reset and System Reset

The power-on-reset circuit outputs a reset signal, typically at V<sub>DD</sub> = 1.2 V, and this circuit does not depend on the voltage of other power supplies (V<sub>CC</sub>, V<sub>PA</sub>, and V<sub>IO</sub>). Internal circuits are cleared to default status, then all analog and digital outputs have no signal. The PCM1774 does not require any power supply sequencing. Set Register data after turning all power supplies on.

System reset is enabled by setting register 85 (SRST = 1). After the reset sequence, the register data is reset to SRST = 0 automatically. All circuits are cleared to their default status at once by the system reset. Note that the PCM1774 has audible pop noise on the analog outputs when enabling SRST.

### Power On/Off Sequence

To reduce audible pop noise, a sequence of register settings is required after turning all power supplies on when powering up, or before turning the power supplies off when powering down. If some modules are not required for a particular application or operation, they should be placed in the power-down state after performing the power-on sequence. The recommended power-on and power-off sequences are shown in [Table 3](#) and [Table 4](#), respectively.

**Table 3. Recommended Power-On Sequence**

STEP	REGISTER SETTINGS	NOTE
1	–	Turn on all power supplies <sup>(1)</sup>
2	4027h	Headphone amplifier L-ch volume (–6 dB) <sup>(2)</sup>
3	4127h	Headphone amplifier R-ch volume (–6 dB) <sup>(2)</sup>
6	4427h	Digital attenuator L-ch (–24 dB) <sup>(2)</sup>
7	4527h	Digital attenuator R-ch (–24 dB) <sup>(2)</sup>
8	4620h	DAC audio interface format (left-justified) <sup>(3)</sup>
12	49E0h	DAC (DAL, DAR) and analog bias power up
13	5601h	Zero-cross detection enable
14	4803h	Analog mixer (MXL, MXR) power up
15	5811h	Analog mixer input (SW2, SW5) select
16	49ECh	Headphone amplifier (HPL, HPR, HPC) power up
18	4A01h	V <sub>COM</sub> power up
19	5230h	Analog front end (D2S, MCB, PG1, 2, 5, 6) power up
20	5711h	Analog input (MUX3, MUX4) select. Analog input (MUX1, MUX2) select

- (1) V<sub>DD</sub> should be turned on prior to or simultaneously with, the other power supplies. It is recommended to set register data with the system clock input after turning all power supplies on.
- (2) Any level is acceptable for volume or attenuation. Level should be resumed by register data recorded when system powers off.
- (3) Audio interface format should be set to match the DSP or decoder being used.

**Table 4. Recommended Power-Off Sequence**

STEP	REGISTER SETTINGS	NOTE
1	447Fh	DAC L-ch digital soft-mute enable <sup>(1)</sup>
2	457Fh	DAC R-ch digital soft-mute enable <sup>(1)</sup>
4	5811h	Analog mixer input (SW2, SW5) select
5	49ECh	Headphone amplifier (HPL, HPR, HPC) power up <sup>(2)</sup>
6	5200h	Analog front end (D2S, MCB, PG1, 2, 5, 6) power down
7	5A00h	PG1, PG2 gain control (0 dB)
8	4A00h	V <sub>COM</sub> power down
9	–	Wait time (750 ms) <sup>(3)</sup>
10	49E0h	Headphone amplifier (HPL, HPR, HPC) power down, speaker amplifier (SPL, SPR) power down
11	4800h	Analog mixer (MXL, MXR) power down
12	4900h	DAC (DAL, DAR) and analog bias power down
13	–	Turn off all power supplies. <sup>(4)</sup>

- (1) Any level is acceptable for volume or attenuation.
- (2) The headphone amplifier must be operating during the power-off sequence.
- (3) PCM1774 requires time for V<sub>COM</sub> to reach the ground level from the common level. The wait time allowed depends on the settings of register 125 PTM[1:0], RES[4:0]. The default setting is 750 ms for V<sub>COM</sub> = 4.7 μF.
- (4) Power supply sequencing is not required. It is recommended to turn off all power supplies after setting the registers with the system clock input.

### Power-Supply Current

The current consumption of the PCM1774 depends on power up/down status of each circuit module. In order to reduce the power consumption, disabling each module is recommended when it is not used in an application or operation. [Table 5](#) shows the current consumption in some states.

Table 5. Power Consumption Table

OPERATION MODE	CONDITION	V <sub>OL</sub> [V]	POWER SUPPLY CURRENT [mA]				PD [mW]
			V <sub>IO</sub>	V <sub>DD</sub>	V <sub>CC</sub>	V <sub>PA</sub>	TOTAL
All Power Down	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 0 Ω	1.8	0.000	0.000	–	–	0.000
		2.8	0.000	0.000	–	–	0.000
		3.3	0.000	0.000	–	–	0.000
		2.4	–	–	0.001	0.000	0.002
		2.8	–	–	0.001	0.000	0.003
		3.3	–	–	0.001	0.000	0.003
All Active	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 0 Ω	1.8	0	0.84	–	–	1.5
		2.8	0.03	1.47	–	–	4.2
		3.3	0.04	1.84	–	–	6.2
		2.4	–	–	1.68	0.38	4.9
		2.8	–	–	1.81	0.41	6.2
		3.3	–	–	1.96	0.46	8.0
Line Output	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 10 Ω	1.8	0	0.84	–	–	1.5
		2.8	0.03	1.47	–	–	4.2
		3.3	0.04	1.84	–	–	6.2
		2.4	–	–	1.38	0.38	4.2
		2.8	–	–	1.50	0.41	5.3
		3.3	–	–	1.64	0.46	6.9
Headphone Output	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 16 Ω	1.8	0	0.84	–	–	1.5
		2.8	0.03	1.47	–	–	4.2
		3.3	0.04	1.84	–	–	6.2
		2.4	–	–	1.38	0.38	4.2
		2.8	–	–	1.50	0.41	5.3
		3.3	–	–	1.65	0.46	7.0
Headphone Output with Sound Effect	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 16 Ω	1.8	0	1.29	–	–	2.3
		2.8	0.03	2.26	–	–	6.4
		3.3	0.04	2.82	–	–	9.4
		2.4	–	–	1.38	0.38	4.2
		2.8	–	–	1.50	0.42	5.4
		3.3	–	–	1.64	0.46	6.9
Headphone Output with Stereo Analog Mixing	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 16 Ω	1.8	0	0.84	–	–	1.5
		2.8	0.03	1.47	–	–	4.2
		3.3	0.04	1.84	–	–	6.2
		2.4	–	–	1.68	0.38	4.9
		2.8	–	–	1.81	0.41	6.2
		3.3	–	–	1.96	0.46	8.0
Headphone Output with Mono Analog Mixing	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 16 Ω	1.8	0	0.84	–	–	1.5
		2.8	0.03	1.47	–	–	4.2
		3.3	0.04	1.84	–	–	6.2
		2.4	–	–	1.53	0.38	4.6
		2.8	–	–	1.66	0.41	5.8
		3.3	–	–	1.81	0.46	7.5

**Table 5. Power Consumption Table (continued)**

OPERATION MODE	CONDITION	V <sub>OL</sub> [V]	POWER SUPPLY CURRENT [mA]				PD [mW]
			V <sub>IO</sub>	V <sub>DD</sub>	V <sub>CC</sub>	V <sub>PA</sub>	TOTAL
Headphone Output with Stereo Analog Mixing	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 16 Ω No Digital Input <sup>(1)</sup>	1.8	0	0	–	–	0.0
		2.8	0	0	–	–	0.0
		3.3	0	0	–	–	0.0
		2.4	–	–	0.68	0.38	2.5
		2.8	–	–	0.69	0.41	3.1
		3.3	–	–	0.71	0.46	3.9
Headphone Output with Mono Analog Mixing	Zero Data f <sub>S</sub> = 44.1 kHz R <sub>L</sub> = 16 Ω No Digital Input <sup>(1)</sup>	1.8	0	0	–	–	0.0
		2.8	0	0	–	–	0.0
		3.3	0	0	–	–	0.0
		2.4	–	–	0.52	0.38	2.2
		2.8	–	–	0.54	0.42	2.7
		3.3	–	–	0.55	0.46	3.3

(1) All digital inputs are held static.

### Audio Serial Interface

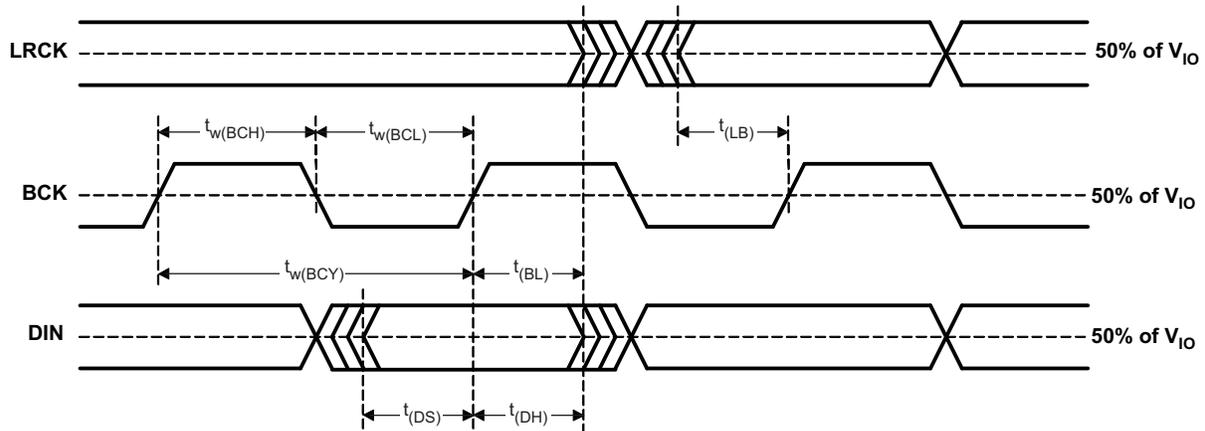
The audio serial interface for the PCM1774 comprises LRCK, BCK, DIN, and DOUT. Sampling rate (f<sub>S</sub>), left and right channel are present on LRCK. DIN receives the serial data for the DAC interpolation filter, and DOUT transmits the serial data from the ADC decimation filter. BCK clocks the transfer of serial audio data on DIN and DOUT in its high-to-low transition. BCK and LRCK should be synchronized with audio system clock. Ideally, it is recommended that they be derived from it.

The PCM1774 requires LRCK to be synchronized with the system clock. The PCM1774 does not require a specific phase relationship between LRCK and the system clock.

The PCM1774 has both master mode and slave mode interface formats, which can be selected by register 84 (MSTR). In master mode, the PCM1774 generates LRCK and BCK from the system clock.

### Audio Data Formats and Timing

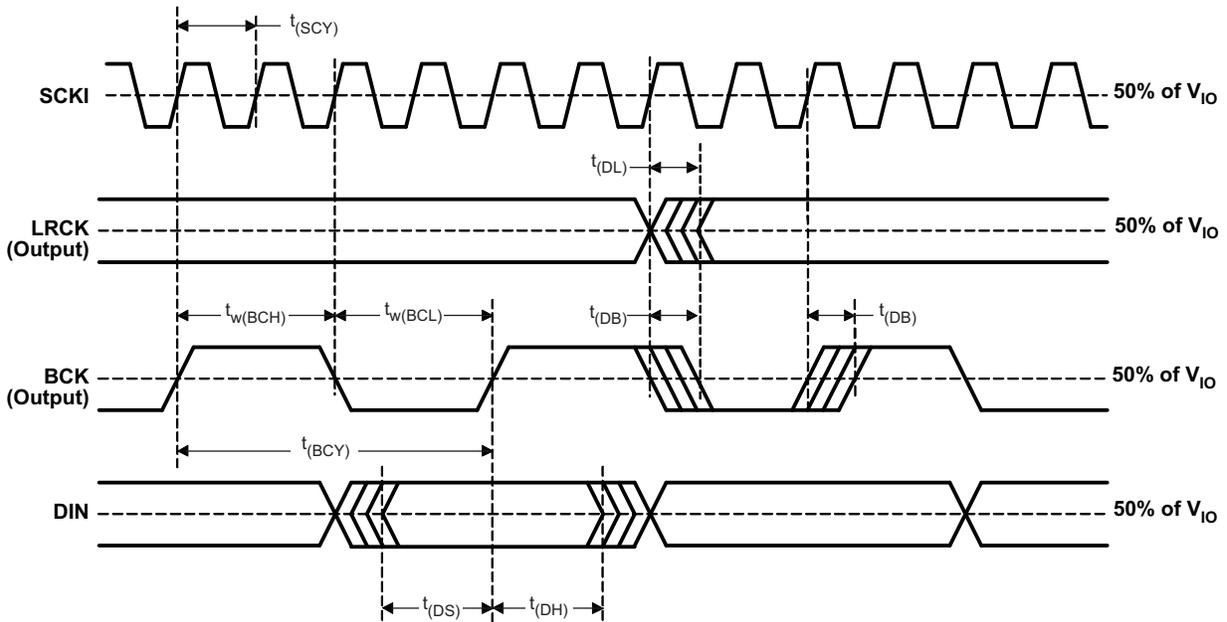
The PCM1774 supports I<sup>2</sup>S, right-justified, left-justified, and DSP formats. The data formats are shown in Figure 16 and are selected using registers 70 and 81 (RFM[1:0], PFM[1:0]). All formats require binary 2s-complement, MSB-first audio data. The default format is I<sup>2</sup>S. Figure 14 shows a detailed timing diagram.



PARAMETERS		MIN	MAX	UNITS
$t_{(BCY)}$	BCK pulse cycle time (I <sup>2</sup> S, left- and right-justified formats)	$1/(64 f_s)^{(1)}$		
	BCK pulse cycle time (DSP format)	$1/(256 f_s)^{(1)}$		
$t_{w(BCH)}$	BCK high-level time	35		ns
$t_{w(BCL)}$	BCK low-level time	35		ns
$t_{(BL)}$	BCK rising edge to LRCK edge	10		ns
$t_{(LB)}$	LRCK edge to BCK rising edge	10		ns
$t_{(DS)}$	DIN set up time	10		ns
$t_{(DH)}$	DIN hold time	10		ns
$t_r$	Rising time of all signals		10	ns
$t_f$	Falling time of all signals		10	ns

(1)  $f_s$  is the sampling frequency.

**Figure 14. Audio Interface Timing (Slave Mode)**

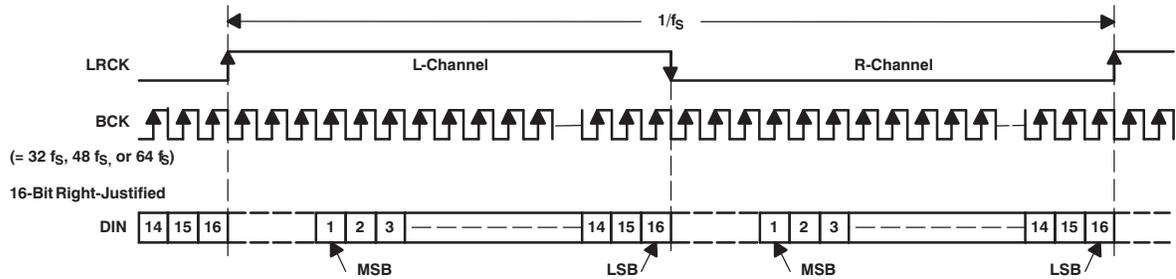


PARAMETERS		MIN	MAX	UNIT
$t_{(SCY)}$	SCKI pulse cycle time	$1/(256 f_S)^{(1)}$		
$t_{(DL)}$	LRCK edge from SCKI rising edge	0	40	ns
$t_{(DB)}$	BCK edge from SCKI rising edge	0	40	ns
$t_{(BCY)}$	BCK pulse cycle time	$1/(64 f_S)^{(1)}$		
$t_{w(BCH)}$	BCK high level time	146		ns
$t_{w(BCL)}$	BCK low level time	146		ns
$t_{(DS)}$	DATA setup time	10		ns
$t_{(DH)}$	DATA hold time	10		ns

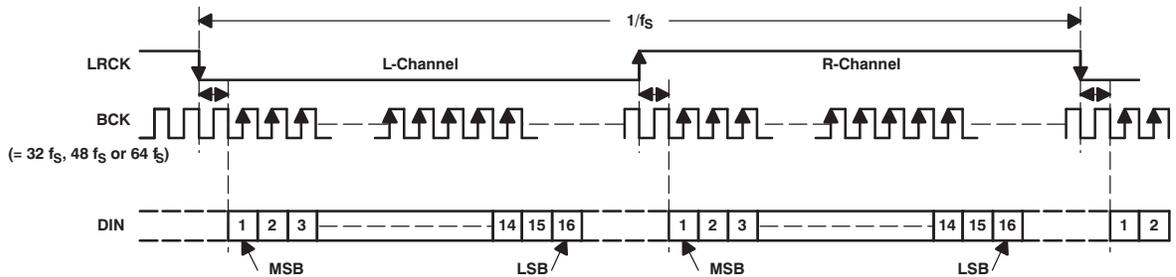
(1)  $f_S$  is up to 48 kHz.  $f_S$  is the sampling frequency.

**Figure 15. Audio Interface Timing (Master Mode)**

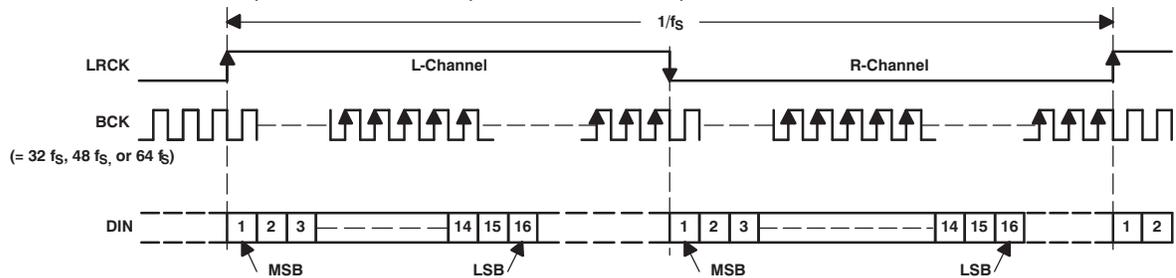
(a) Right-Justified Data Format; L-Channel = HIGH, R-Channel = LOW, LRPC = 0



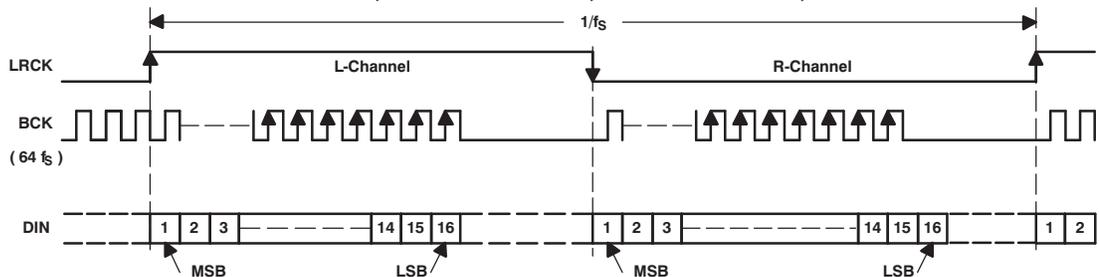
(b) I<sup>2</sup>S Data Format; L-Channel = LOW, R-Channel = HIGH, LRPC = 0



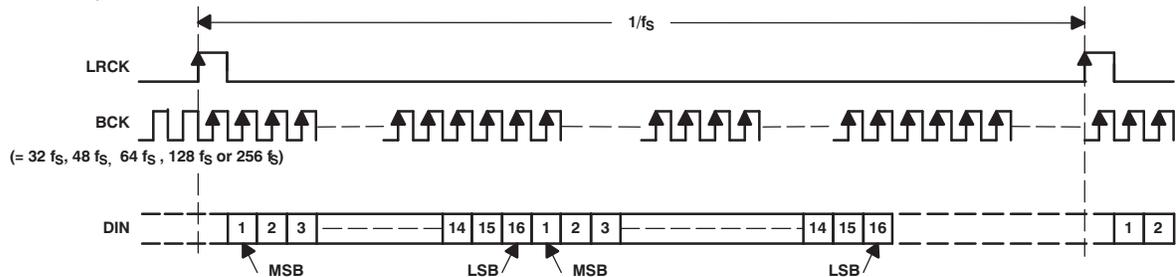
(c) Left-Justified Data Format; L-Channel = HIGH, R-Channel = LOW, LRPC = 0



(d) Burst BCK Interface Format in Master Mode; L-Channel = HIGH, R-Channel = LOW, LRPC = 0



(e) DSP Format, LRPC = 0



T0009-07

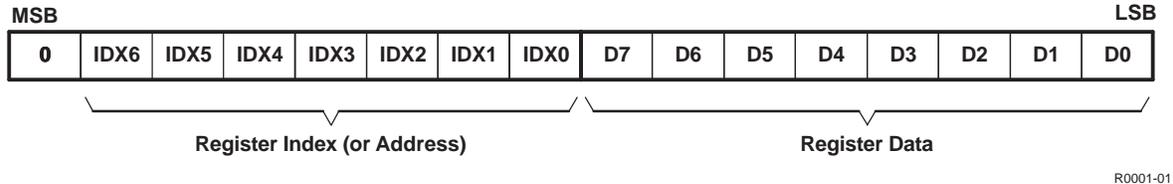
NOTE: All audio interface formats support BCK = 64 fs in master mode (register 69, MSTR = 1). The fs of BCK at setting multi-sampling rate (register 85 and 86, NPR[5:0] and MSR[2:0]) is shown in Table 9 and Table 10.

Figure 16. Audio Data Formats

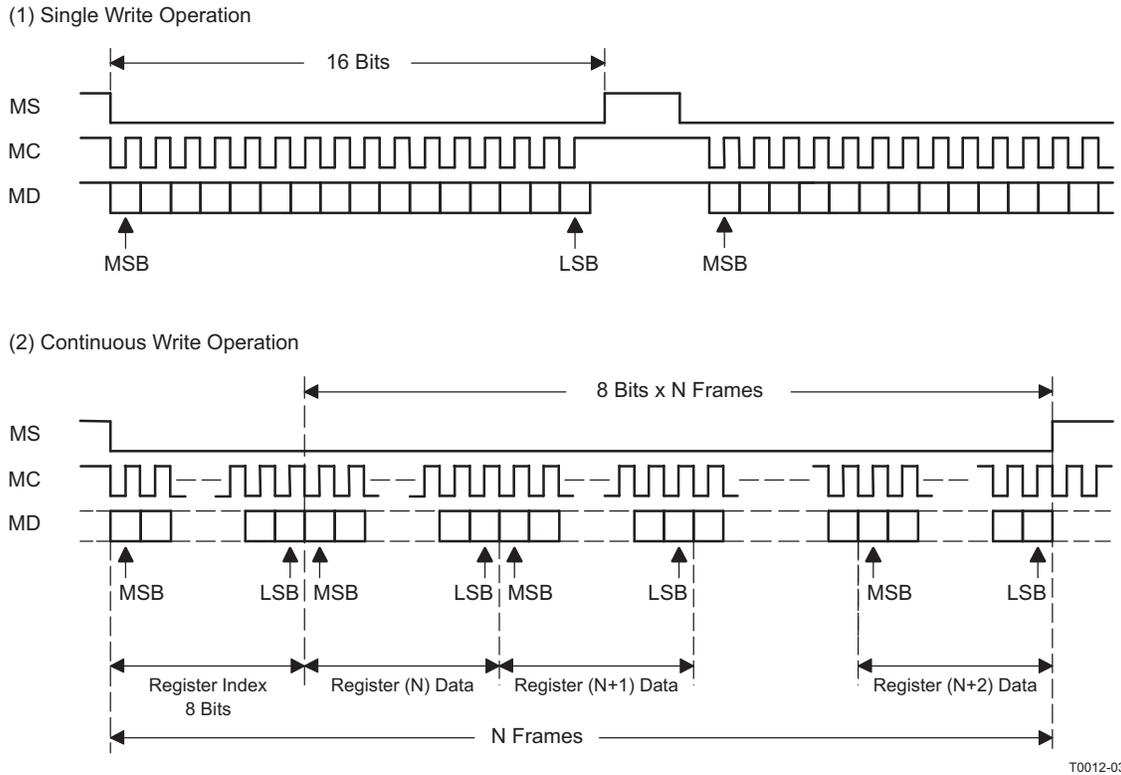
### THREE-WIRE INTERFACE (SPI, MODE (PIN 28) = LOW)

All write operations for the serial control port use 16-bit data words. Figure 17 shows the control data word format. The most-significant bit must be 0. There are seven bits, labeled  $IDX[6:0]$ , that set the register address for the write operation. The least-significant eight bits,  $D[7:0]$ , contain the data to be written to the register specified by  $IDX[6:0]$ .

Figure 18 shows the functional timing diagram for writing to the serial control port. To write the data into the mode register, the data is clocked into an internal shift register on the rising edge of the MC clock. The serial data should change on the falling edge of the MC clock, and MS should be LOW during write mode. The rising edge of MS should be aligned with the falling edge of the last MC clock pulse in the 16-bit frame. MC can run continuously between transactions while MS is in the LOW state.



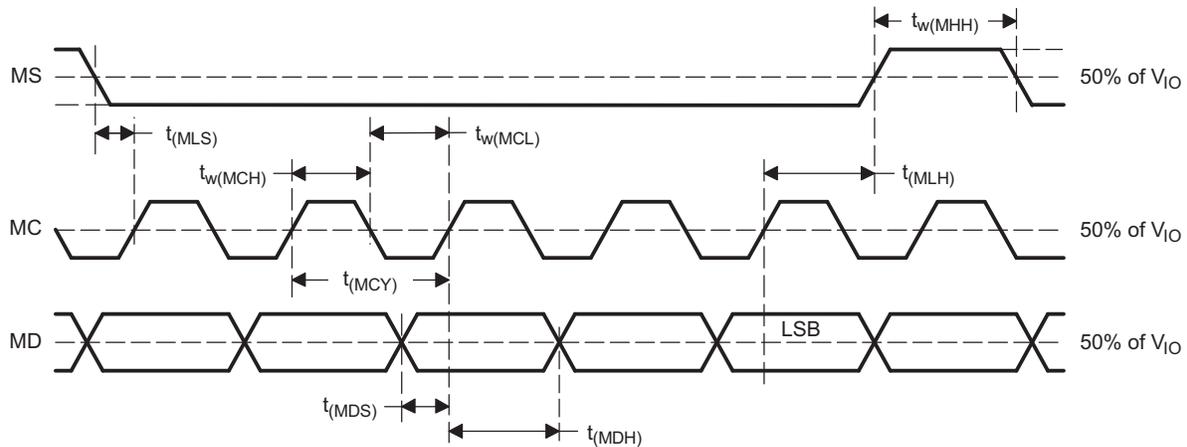
**Figure 17. Control Data Word Format for MD**



**Figure 18. Register Write Operation**

### Three-Wire Interface (SPI) Timing Requirements

Figure 19 shows a detailed timing diagram for the serial control interface. These timing parameters are critical for proper control port operation.



T0013-08

PARAMETERS		MIN	TYP	MAX	UNIT
$t_{(MCY)}$	MC pulse cycle time	500 <sup>(1)</sup>			ns
$t_{w(MCL)}$	MC low level time	50			ns
$t_{w(MCH)}$	MC high level time	50			ns
$t_{w(MHH)}$	MS high level time	See <sup>(1)</sup>			ns
$t_{(MLS)}$	MS falling edge to MC rising edge	50			ns
$t_{(MLH)}$	MS hold time	20			ns
$t_{(MDH)}$	MD hold time	15			ns
$t_{(MDS)}$	MD setup time	20			ns

(1)  $3/(128 f_s)$  s (min), where  $f_s$  is sampling rate.

Figure 19. SPI Interface Timing

### TWO-WIRE INTERFACE [I<sup>2</sup>C, MODE (PIN 28) = HIGH]

The PCM1774 supports the I<sup>2</sup>C serial bus and the data transmission protocol for the I<sup>2</sup>C standard as a slave device. This protocol is explained in I<sup>2</sup>C specification 2.0.

In I<sup>2</sup>C mode, the control terminals are changed as follows.

TERMINAL NAME	PROPERTY	DESCRIPTION
MS/ADR	Input	I <sup>2</sup> C address
MD/SDA	Input/output	I <sup>2</sup> C data
MC/SCL	Input	I <sup>2</sup> C clock

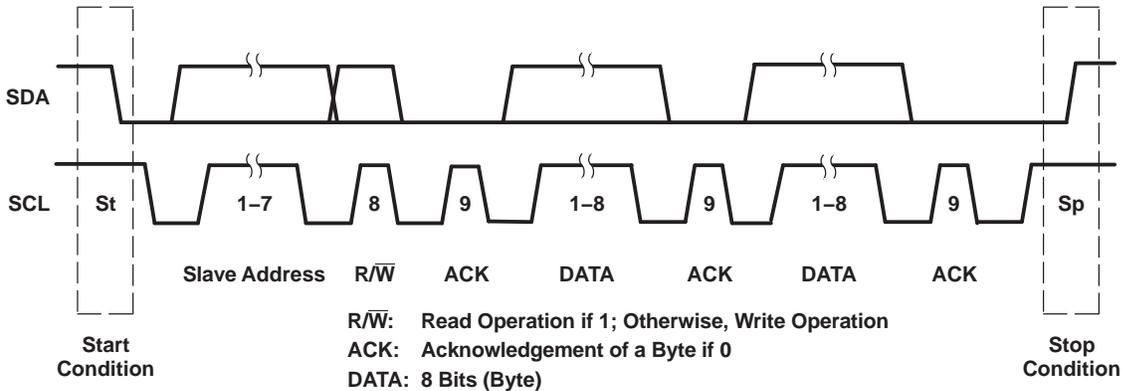
### SLAVE ADDRESS

MSB						LSB	
1	0	0	0	1	1	ADR	R/W

The PCM1774 has its own 7-bit slave address. The first six bits (MSBs) of the slave address are factory preset to 100011. The last bit of the address byte is the device select bit, which can be user-defined by the ADR terminal. A maximum of two PCM1774 can be connected on the same bus at one time. The PCM1774 responds when it receives its own slave address.

## Packet Protocol

The master device must control packet protocol, which consists of start condition, slave address with read/write bit, data (if write) or acknowledgment (if read), and stop condition. The PCM1774 supports only slave receiver and slave transmitter.



### Write Operation

Transmitter	M	M	M	S	M	S	M	S	M
Data Type	St	Slave Address	R/W	ACK	DATA	ACK	DATA	ACK	Sp

### Read Operation

Transmitter	M	M	M	S	S	M	S	M	M
Data Type	St	Slave Address	R/W	ACK	DATA	ACK	DATA	NACK	Sp

M: Master Device      S: Slave Device  
 St: Start Condition      Sp: Stop Condition

T0049-03

Figure 20. Basic I<sup>2</sup>C Framework

## WRITE OPERATION

The master can write any PCM1774 registers in a single access. The master sends a PCM1774 slave address with a write bit, a register address, and data. When undefined registers are accessed, the PCM1774 does not send any acknowledgment. Figure 21 shows a diagram of the write operation.

Transmitter	M	M	M	S	M	S	M	S	M
Data Type	St	Slave Address	W	ACK	Reg Address	ACK	Write Data	ACK	Sp

M: Master Device      S: Slave Device  
 St: Start Condition      W: Write      ACK: Acknowledge      Sp: Stop Condition

R0002-01

Figure 21. Framework for Write Operation

## READ OPERATION

The master can read PCM1774 register. The value of the register address is stored in an indirect index register in advance. The master sends a PCM1774 slave address with a read bit after storing the register address. Then the PCM1774 transfers the data which the index register specifies. Figure 22 shows a diagram of the read operation.

Transmitter	M	M	M	S	M	S	M	M	M	S	S	M	M
Data Type	St	Slave Address	$\bar{W}$	ACK	Reg Address	ACK	Sr	Slave Address	R	ACK	Read Data	NACK	Sp

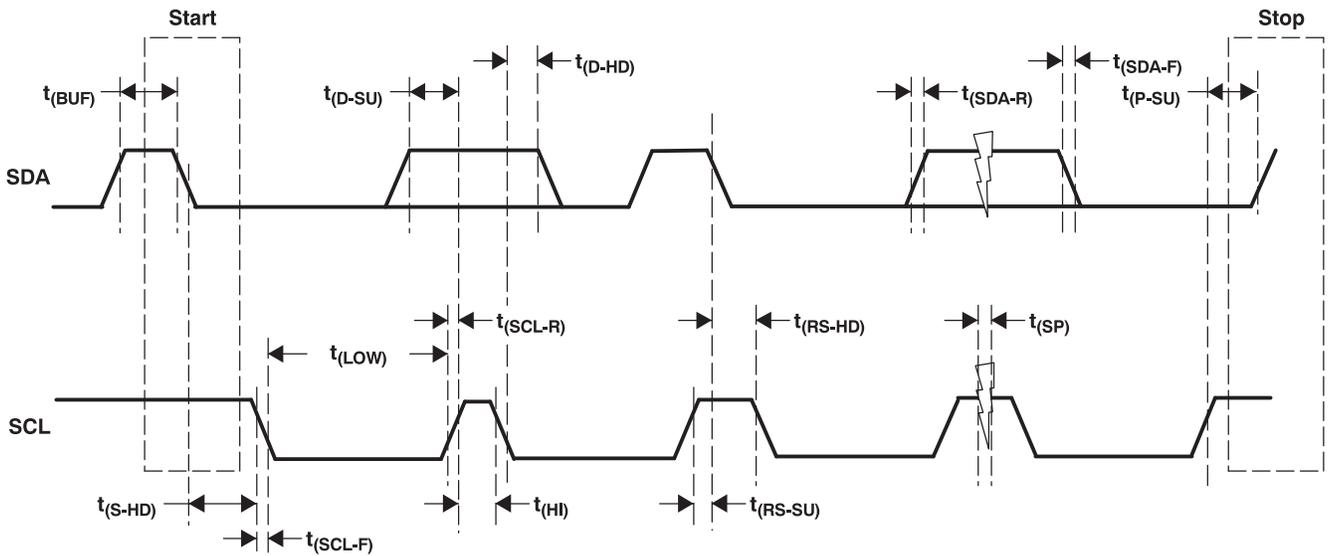
M: Master Device S: Slave Device St: Start Condition  
 Sr: Repeated Start Condition ACK: Acknowledge Sp: Stop Condition NACK: Not Acknowledge  
 W: Write R: Read

R0002-02

NOTE: The slave address after the repeated start condition must be the same as the previous slave address.

Figure 22. Read Operation

Timing Diagram



T0050-03

PARAMETERS		CONDITIONS	MIN	MAX	UNIT
$f_{SCL}$	SCL clock frequency	Standard		100	kHz
$t_{(BUF)}$	Bus free time between a STOP and START condition	Standard	4.7		$\mu$ s
$t_{(LOW)}$	Low period of the SCL clock	Standard	4.7		$\mu$ s
$t_{(HI)}$	High period of the SCL clock	Standard	4		$\mu$ s
$t_{(RS-SU)}$	Setup time for START condition	Standard	4.7		$\mu$ s
$t_{(S-HD)}$	Hold time for START condition	Standard	4		$\mu$ s
$t_{(D-SU)}$	Data setup time	Standard	250		ns
$t_{(D-HD)}$	Data hold time	Standard	0	900	ns
$t_{(SCL-R)}$	Rise time of SCL signal	Standard	$20 + 0.1 C_B$	1000	ns
$t_{(SCL-R1)}$	Rise time of SCL signal after a repeated START condition and after an acknowledge bit	Standard	$20 + 0.1 C_B$	1000	ns
$t_{(SCL-F)}$	Fall time of SCL signal	Standard	$20 + 0.1 C_B$	1000	ns
$t_{(SDA-R)}$	Rise time of SDA signal	Standard	$20 + 0.1 C_B$	1000	ns
$t_{(SDA-F)}$	Fall time of SDA signal	Standard	$20 + 0.1 C_B$	1000	ns
$t_{(P-SU)}$	Setup time for STOP condition	Standard	4		$\mu$ s
$C_B$	Capacitive load for SDA and SCL line			400	pF
$t_{(SP)}$	Pulse duration of suppressed spike			25	ns

Figure 23. I<sup>2</sup>C Interface Timing

## USER-PROGRAMMABLE MODE CONTROLS

### Register Map

The mode control register map is shown in [Table 6](#). Each register includes an index (or address) indicated by the IDX[6:0] bits.

**Table 6. Mode Control Register Map**

REGISTER	IDX[6:0] (B14–B8)	DESCRIPTION	B7	B6	B5	B4	B3	B2	B1	B0
Register 64	40h	Volume for HPA (L-ch)	RSV	HMUL	HLV5	HLV4	HLV3	HLV2	HLV1	HLV0
Register 65	41h	Volume for HPA (R-ch)	RSV	HMUR	HRV5	HRV4	HRV3	HRV2	HRV1	HRV0
Register 68	44h	DAC digital attenuation and soft mute (L-ch)	RSV	PMUL	ATL5	ATL4	ATL3	ATL2	ATL1	ATL0
Register 69	45h	DAC digital attenuation and soft mute (R-ch)	RSV	PMUR	ATR5	ATR4	ATR3	ATR2	ATR1	ATR0
Register 70	46h	DAC over sampling, de-emphasis, audio interface, DGC	DEM1	DEM0	PFM1	PFM0	SPX1	SPX0	RSV	OVER
Register 72	48h	Analog mixer power up/down	RSV	RSV	RSV	RSV	RSV	RSV	PMXR	PMXL
Register 73	49h	DAC and HPA power up/down	PBIS	PDAR	PDAL	RSV	PHPR	PHPL	RSV	RSV
Register 74	4Ah	Analog output configuration select	RSV	RSV	RSV	RSV	HPS1	HPS0	RSV	PCOM
Register 75	4Bh	HPA insertion detection, short protection	RSV	RSV	RSV	RSV	SDHR	SDHL	RSV	RSV
Register 77	4Dh	Shut down status read back	RSV	RSV	RSV	RSV	STHR	STHL	RSV	RSV
Register 82	52h	PG1, 2, 5, 6, power up/down	RSV	RSV	PAIR	PAIL	RSV	RSV	RSV	RSV
Register 84	54h	Master mode	RSV	RSV	RSV	RSV	RSV	MSTR	RSV	BIT0
Register 85	55h	System reset, sampling rate control, data swap	SRST	LRPC	NPR5	NPR4	NPR3	NPR2	NPR1	NPR0
Register 86	56h	BCK configuration, sampling rate control, zero-cross	MBST	MSR2	MSR1	MSR0	RSV	RSV	RSV	ZCRS
Register 87	57h	Analog input select (MUX1, 2, 3, 4)	RSV	RSV	AIR1	AIR0	RSV	RSV	AIL1	AIL0
Register 88	58h	Analog mixing switch (SW1, 2, 3, 4, 5, 6)	RSV	MXR2	MXR1	MXR0	RSV	MXL2	MXL1	MXL0
Register 89	59h	Analog to analog path (PG5, 6) gain	RSV	GMR2	GMR1	GMR0	RSV	GML2	GML1	GML0
Register 90	5Ah	Microphone boost	RSV	RSV	RSV	RSV	RSV	RSV	G20R	G20L
Register 92	5Ch	Bass boost gain level	LPAE	RSV	RSV	LGA4	LGA3	LGA2	LGA1	LGA0
Register 93	5Dh	Middle boost gain level	RSV	RSV	RSV	MGA4	MGA3	MGA2	MGA1	MGA0
Register 94	5Eh	Treble boost gain level	RSV	RSV	RSV	HGA4	HGA3	HGA2	HGA1	HGA0
Register 95	5Fh	Sound effect source select, 3D sound	RSV	3DEN	RSV	3FL0	3DP3	3DP2	3DP1	3DP0
Register 96	60h	digital monaural mixing	RSV	MXEN						
Register 124	7Ch	PG1/PG2 additional Gain	RSV	RSV	RSV	RSV	RSV	RSV	G12R	G12L
Register 125	7Dh	Power up/down time control	RSV	PTM1	PTM0	RES4	RES3	RES2	RES1	RES0

HPA: Headphone amplifier    DAC: D/A converter  
 PGx: Analog input buffer

**Register Definitions**

**Registers 64 and 65**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 64	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	HMUL	HLV5	HLV4	HLV3	HLV2	HLV1	HLV0
Register 65	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	HMUR	HRV5	HRV4	HRV3	HRV2	HRV1	HRV0

**IDX[6:0]:** 100 0000b (40h): Register 64

**IDX[6:0]:** 100 0001b (41h): Register 65

**HMUL: Analog Mute Control for HPL (Line or Headphone L-Channel)**

**HMUR: Analog Mute Control for HPR (Line or Headphone R-Channel)**

Default value: 1

HPOL/LOL and HPOR/LOR can be independently muted to zero level when HMUL and HMUR = 1. These settings take precedence over analog volume level settings.

HMUL, HMUR = 0	Mute disabled
HMUL, HMUR = 1	Mute enabled (default)

**HLV[5:0]: Analog Volume for HPL (Headphone L-Channel)**

**HRV[5:0]: Analog Volume for HPR (Headphone R-Channel)**

Default value: 00 0000.

HPOL/LOL and HPOR/LOR can be independently controlled between 6 dB and –70 dB, with step size depending on the gain level as shown in [Table 7](#). Outputs may have zipper noise while changing levels. This noise can be reduced by selecting zero-cross detection (register 86, ZCRS).

**Table 7. Headphone Gain Level Setting**

HLV[5:0], HRV[5:0]	STEP	GAIN LEVEL SETTING	HLV[5:0], HRV[5:0]	STEP	GAIN LEVEL SETTING	HLV[5:0], HRV[5:0]	STEP	GAIN LEVEL SETTING
11 1111	3F	6 dB	10 1001	29	–5 dB	01 0011	13	–21 dB
11 1110	3E	5.5 dB	10 1000	28	–5.5 dB	01 0010	12	–22 dB
11 1101	3D	5 dB	10 0111	27	–6 dB	01 0001	11	–23 dB
11 1100	3C	4.5 dB	10 0110	26	–6.5 dB	01 0000	10	–24 dB
11 1011	3B	4 dB	10 0101	25	–7 dB	00 1111	0F	–26 dB
11 1010	3A	3.5 dB	10 0100	24	–7.5 dB	00 1110	0E	–28 dB
11 1001	39	3 dB	10 0011	23	–8 dB	00 1101	0D	–30 dB
11 1000	38	2.5 dB	10 0010	22	–8.5 dB	00 1100	0C	–32 dB
11 0111	37	2 dB	10 0001	21	–9 dB	00 1011	0B	–34 dB
11 0110	36	1.5 dB	10 0000	20	–9.5 dB	00 1010	0A	–36 dB
11 0101	35	1 dB	01 1111	1F	–10 dB	00 1001	09	–38 dB
11 0100	34	0.5 dB	01 1110	1E	–10.5 dB	00 1000	08	–40 dB
11 0011	33	0 dB	01 1101	1D	–11 dB	00 0111	07	–42 dB
11 0010	32	–0.5 dB	01 1100	1C	–12 dB	00 0110	06	–46 dB
11 0001	31	–1 dB	01 1011	1B	–13 dB	00 0101	05	–50 dB
11 0000	30	–1.5 dB	01 1010	1A	–14 dB	00 0100	04	–54 dB
10 1111	2F	–2 dB	01 1001	19	–15 dB	00 0011	03	–58 dB
10 1110	2E	–2.5 dB	01 1000	18	–16 dB	00 0010	02	–62 dB
10 1101	2D	–3 dB	01 0111	17	–17 dB	00 0001	01	–66 dB
10 1100	2C	–3.5 dB	01 0110	16	–18 dB	00 0000	00	–70 dB
10 1011	2B	–4 dB	01 0101	15	–19 dB			
10 1010	2A	–4.5 dB	01 0100	14	–20 dB			



**Register 70**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 70	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	DEM1	DEM0	PFM1	PFM0	SPX1	SPX0	RSV	OVER

**IDX[6:0]:** 100 0110b (46h): Register 70

**DEM[1:0]: De-Emphasis Filter Selection**

Default value: 00

A digital de-emphasis filter is in front of the interpolation filter. One of three de-emphasis filters can be selected corresponding to the sampling rate, 32 kHz, 44.1 kHz, or 48 kHz.

<b>DEM[1:0]</b>	<b>De-Emphasis Filter Selection</b>
00	OFF (default)
01	32 kHz
10	44.1 kHz
11	48 kHz

**PFM[1:0]: Audio Interface Selection for DAC (Digital Input)**

Default value: 00

The audio interface for the DAC digital input has I<sup>2</sup>S, right-justified, left-justified, and DSP formats.

<b>PFM[1:0]</b>	<b>Audio Interface Selection for DAC Digital Input</b>
00	I <sup>2</sup> S format (default)
01	Right-justified format
10	Left-justified format
11	DSP format

**SPX[1:0]: Digital Gain Control for DAC Input**

Default value: 00

These bits are used to gain up the digital input data.

<b>SPX[1:0]</b>	<b>Digital Gain Control for DAC input</b>
00	0 dB (default)
01	6 dB
10	12 dB
11	18 dB

**OVER: Oversampling Control for Delta-Sigma DAC**

Default value: 0

This bit is used to control the oversampling rate of delta-sigma DAC. When the PCM1774 operates at low sampling rates (less than 24 kHz) and the SCKI frequency is less than 12.5 MHz, OVER = 1 is recommended.

OVER = 0	128 f <sub>S</sub> (default)
OVER = 1	192 f <sub>S</sub> , 256 f <sub>S</sub> , 384 f <sub>S</sub>

### Register 72

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 72	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	RSV	RSV	PMXR	PMXL

**IDX[6:0]:** 100 1000b (48h) Register 72

**PMXR: Power Up/Down for MXR (Mixer R-Channel)**

**PMXL: Power Up/Down for MXL (Mixer L-Channel)**

Default value: 0

These bits are used to control power up/down for the analog mixer.

PMXL, PMXR = 0	Power down (default)
PMXL, PMXR = 1	Power up

### Register 73

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 73	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	PBIS	PDAR	PDAL	RSV	PHPR	PHPL	RSV	RSV

**IDX[6:0]:** 100 1001b (49h): Register 73

**PBIS: Power Up/Down Control for Bias**

Default value: 0

This bit is used to control power up/down for the analog bias circuit.

PBIS = 0	Power down (default)
PBIS = 1	Power up

**PDAR: Power Up/Down Control for DAR (DAC and R-Channel Digital Filter)**

**PDAL: Power Up/Down Control for DAL (DAC and L-Channel Digital Filter)**

Default value: 0

These bits are used to control power up/down for the DAC and interpolation filter.

PDAR, PDAL = 0	Power down (default)
PDAR, PDAL = 1	Power up

**PHPR: Power Up/Down Control for HPR (Line or R-Channel Headphone Output)**

**PHPL: Power Up/Down Control for HPL (Line or L-Channel Headphone Output)**

Default value: 0

These bits are used to control power up/down for the headphone amplifier.

PHPR, PHPL = 0	Power down (default)
PHPR, PHPL = 1	Power up

**Register 74**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 74	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	HPS1	HPS0	RSV	PCOM

**IDX[6:0]:** 100 1010b (4Ah): Register 74

**HPS[1:0]: Line or Headphone Output Configuration**

Default value: 00

HPOL/LOL and HPOR/LOR can be configured selected as follows.

HPS[1:0]	Line or Headphone Output Configuration
0 0	Stereo output (default)
0 1	Single monaural output
1 0	Differential monaural output
1 1	Reserved

**PCOM: Power Up/Down Control for V<sub>COM</sub>**

Default value: 0

This bit is used to control power up/down for V<sub>COM</sub>.

PCOM = 0	Power down (default)
PCOM = 1	Power up

**Register 75**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 75	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	SDHR	SDHL	RSV	RSV

**IDX[6:0]:** 100 1011b (4Bh): Register 75

**SDHR: Short Protection Status for HPR (R-Channel Headphone)**

**SDHL: Short Protection Status for HPL (L-Channel Headphone)**

Default value: 0

Short-circuit protection can be disabled if this function is not needed in an application.

SDHR, SDSL = 0	Enabled (default)
SDHR, SDHL = 1	Disabled

**Register 77**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 77	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	STHR	STHL	RSV	RSV

**IDX[6:0]:** 100 1101b (4Dh): Register 77

**STHR: Short Protection Status for HPR (R-Channel Headphone)**

**STHL: Short Protection Status for HPL (L-Channel Headphone)**

These bits can be used to read short protection status through the I<sup>2</sup>C interface.

STHR, STHL = 0	Detect short circuit
STHR, STHL = 1	Not detect short circuit

### Register 82

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 82	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	PAIR	PAIL	RSV	RSV	RSV	RSV

**IDX[6:0]:** 101 0010b (52h): Register 82

**PAIR: Power Up/Down for PG2 and PG6 (Gain Amplifier for R-Channel Analog Input)**

**PAIL: Power Up/Down for PG1 and PG5 (Gain Amplifier for L-Channel Analog Input)**

Default value: 0

These bits are used to control power up/down for PG2 and PG6 (gain amplifier for analog input).

PAIR, PAIL = 0	Power down (default)
PAIR, PAIL = 1	Power up

### Registers 84–86

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 84	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	RSV	MSTR	RSV	BIT0
Register 85	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	SRST	LRPC	NPR5	NPR4	NPR3	NPR2	NPR1	NPR0
Register 86	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	MBST	MSR2	MSR1	MSR0	RSV	RSV	RSV	ZCRS

**IDX[6:0]:** 101 0100b (54h): Register 84

**IDX[6:0]:** 101 0101b (55h): Register 85

**IDX[6:0]:** 101 0110b (56h): Register 86

**MSTR: Master or Slave Selection for Audio Interface**

Default value: 0

This bit is used to select either master or slave mode for the audio interface. In master mode, the PCM1774 generates LRCK and BCK from the system clock. In slave mode, it receives LRCK and BCK from another device.

MSTR = 0	Slave interface (default)
MSTR = 1	Master interface

**BIT0: Bit Length Selection for Audio Interface**

Default value: 1

This bit is used to select the data bit length for DAC input.

BIT0 = 0	Reserved
BIT0 = 1	16 bits (default)

**SRST: System Reset**

Default value: 0

This bit is used to enable system reset. All circuits are reset by setting SRST = 1. After completing the reset sequence, SRST is set to 0 automatically.

SRST = 0	Reset disabled (default)
SRST = 1	Reset enabled

**LRPC: LRCK Polarity Control**

Default value: 0

This bit is used to reverse L-channel and R-channel audio data.

LRPC = 0	Normal (default)
LRPC = 1	Reverse

**NPR[5:0]: System Clock Rate Selection**

Default value: 000000

**MSR[2:0]: System Clock Dividing Rate Selection in Master Mode (Register 70)**

Default value: 000

These bits are used to select the system clock rate and the dividing rate of the input system clock. See [Table 9](#) for the details.

**Table 9. System Clock Frequency for Common-Audio Clock**

SYSTEM CLOCK SCK (MHz)	ADC SAMPLING RATE ADC $f_s$ (kHz)	DAC SAMPLING RATE DAC $f_s$ (kHz)	REGISTER SETTINGS <sup>(1)</sup>		BIT CLOCK BCK ( $f_s$ )
			MSR[2:0]	NPR[5:0]	
6.144	24 (SCK/256)		010	00 0000	64
	16 (SCK/384)		011	00 0000	64
	12 (SCK/512)		100	00 0000	64
	8 (SCK/768)		101	00 0000	64
	6 (SCK/1024)		110	00 0000	64
	4 (SCK/1536)		111	00 0000	64
8.192	32 (SCK/256)		010	00 0000	64
	16 (SCK/512)		100	00 0000	64
	8 (SCK/1024)		110	00 0000	64
12.288	48 (SCK/256)		010	00 0000	64
	32 (SCK/384)		011	00 0000	64
	24 (SCK/512)		100	00 0000	64
	16 (SCK/768)		101	00 0000	64
	12 (SCK/1024)		110	00 0000	64
	8 (SCK/1536)		111	00 0000	64
18.432	48 (SCK/384)		011	00 0000	64
	24 (SCK/768)		101	00 0000	64
	12 (SCK/1536)		111	00 0000	64
5.6448	22.05 (SCK/256)		010	00 0000	64
	14.7 (SCK/384)		011	00 0000	64
	11.025 (SCK/512)		100	00 0000	64
	7.35 (SCK/768)		101	00 0000	64
	5.5125 (SCK/1024)		110	00 0000	64
	3.675 (SCK/1536)		111	00 0000	64
11.2896	44.1 (SCK/256)		010	00 0000	64
	29.4 (SCK/384)		011	00 0000	64
	22.05 (SCK/512)		100	00 0000	64
	14.7 (SCK/768)		101	00 0000	64
	11.025 (SCK/1024)		110	00 0000	64
	7.35 (SCK/1536)		111	00 0000	64

(1) Other settings are reserved.

**Table 10. System Clock Frequency for Application-Specific Clock**

SYSTEM CLOCK SCK (MHz)	ADC SAMPLING RATE ADC $f_s$ (kHz)	DAC SAMPLING RATE DAC $f_s$ (kHz)	REGISTER SETTINGS		BIT CLOCK BCK ( $f_s$ )
			MSR[2:0]	NPR[5:0]	
13.5	48.214 (SCK/280)		010	00 0010	70
	44.407 (SCK/304)		010	00 0001	76
	32.142 (SCK/420)		010	10 0010	70
	24.107 (SCK/560)		100	00 0010	70
	22.203 (SCK/608)		100	00 0001	76
	16.071 (SCK/840)		100	10 0010	70
	12.053 (SCK/1120)		110	00 0010	70
	8.035 (SCK/1680)		110	10 0010	70
27	48.214 (SCK/560)		010	01 0010	70
	44.407 (SCK/608)		010	01 0001	76
	32.142 (SCK/840)		010	11 0010	70
	24.107 (SCK/1120)		100	01 0010	70
	22.203 (SCK/1216)		100	01 0001	76
	16.071 (SCK/1680)		100	11 0010	70
	12.053 (SCK/2240)		110	01 0010	70
	8.035 (SCK/3360)		110	11 0010	70
12	48.387 (SCK/248)		010	00 0100	62
	44.117 (SCK/272)		010	00 0011	68
	32.258 (SCK/372)		010	10 0100	62
	24.193 (SCK/496)		100	00 0100	62
	22.058 (SCK/544)		100	00 0011	68
	16.129 (SCK/744)		100	10 0100	62
	12.096 (SCK/992)		110	00 0100	62
	8.064 (SCK/1488)		110	10 0100	62
24	48.387 (SCK/496)		010	01 0100	62
	44.117 (SCK/544)		010	01 0011	68
	32.258 (SCK/744)		010	11 0100	62
	24.193 (SCK/992)		100	01 0100	62
	22.058 (SCK/1088)		100	01 0011	68
	16.129 (SCK/1488)		100	11 0100	62
	12.096 (SCK/1984)		110	01 0100	62
	8.064 (SCK/2976)		110	11 0100	62
19.2	48.484 (SCK/396)		011	00 0110	66
	44.444 (SCK/432)		011	00 0101	72
	32.323 (SCK/594)		011	10 0110	66
	24.242 (SCK/792)		101	00 0110	66
	22.222 (SCK/864)		101	00 0101	72
	16.161 (SCK/1188)		101	10 0110	66
	12.121 (SCK/1584)		111	00 0110	66
	8.080 (SCK/2376)		111	10 0110	66

**Table 10. System Clock Frequency for Application-Specific Clock (continued)**

SYSTEM CLOCK SCK (MHz)	ADC SAMPLING RATE ADC $f_s$ (kHz)	DAC SAMPLING RATE DAC $f_s$ (kHz)	REGISTER SETTINGS		BIT CLOCK BCK ( $f_s$ )
			MSR[2:0]	NPR[5:0]	
38.4	48.484 (SCK/792)		011	01 0110	66
	44.444 (SCK/864)		011	01 0101	72
	32.323 (SCK/1188)		011	11 0110	66
	24.242 (SCK/1584)		101	01 0110	66
	22.222 (SCK/1728)		101	01 0101	72
	16.161 (SCK/2376)		101	11 0110	66
	12.121 (SCK/3168)		111	01 0110	66
	8.080 (SCK/4752)		111	11 0110	66
13	47.794 (SCK/272)		010	00 1000	68
	43.918 (SCK/296)		010	00 0111	74
	31.862 (SCK/408)		010	10 1000	68
	23.897 (SCK/544)		100	00 1000	68
	21.959 (SCK/592)		100	00 0111	74
	15.931 (SCK/816)		100	10 1000	68
	11.948 (SCK/1088)		110	00 1000	68
	7.965 (SCK/1632)		110	10 1000	68
26	47.794 (SCK/544)		010	01 1000	68
	43.918 (SCK/592)		010	01 0111	74
	31.862 (SCK/816)		010	11 1000	68
	23.897 (SCK/1088)		100	01 1000	68
	21.959 (SCK/1184)		100	01 0111	74
	15.931 (SCK/1632)		100	11 1000	68
	11.948 (SCK/2176)		110	01 1000	68
	7.965 (SCK/3264)		110	11 1000	68
19.68	48.235 (SCK/408)		011	00 1010	68
	44.324 (SCK/444)		011	00 1001	74
	32.156 (SCK/612)		011	10 1010	68
	24.117 (SCK/816)		101	00 1010	68
	22.162 (SCK/888)		101	00 1001	74
	16.078 (SCK/1224)		101	10 1010	68
	12.058 (SCK/1632)		111	00 1010	68
	8.039 (SCK/2448)		111	10 1010	68
39.36	48.235 (SCK/816)		011	01 1010	68
	44.324 (SCK/888)		011	01 1001	74
	32.156 (SCK/1224)		011	11 1010	68
	24.117 (SCK/1632)		101	01 1010	68
	22.162 (SCK/1776)		101	01 1001	74
	16.078 (SCK/2448)		101	11 1010	68
	12.058 (SCK/3264)		111	01 1010	68
	8.039 (SCK/4896)		111	11 1010	68

### MBST: BCK Output Configuration in Master Mode

Default value: 0

This bit is used to control the BCK output configuration in master mode. In master mode, this bit sets the BCK output configuration to normal mode or burst mode. In normal mode (MBST = 0), the BCK clock runs continuously. In burst mode (MBST = 1), the BCK clock runs intermittently, and the number of clock cycles per LRCK period is reduced to equal the number of bits of audio data being transmitted. Operating in burst mode reduces the power consumption of  $V_{IO}$  (I/O cell power supply). This is effective in master mode (register 69 MSTR = 1).

MBST = 0	Normal mode (default)
MBST = 1	Burst mode

### ZCRS: Zero-Cross for Digital Attenuation/Mute and Analog Gain Setting

Default value: 0

This bit is used to enable the zero-cross detector, which reduces zipper noise while the digital soft mute, digital attenuation analog gain setting, or analog volume setting is being changed. If no zero-cross data is input for a  $512/f_s$  period (10.6 ms at a 48-kHz sampling rate), then a time-out occurs and the PCM1774 starts changing the attenuation, gain, or volume level. The zero-cross detector cannot be used with continuous-zero and dc data.

ZCRS = 0	Zero-cross disabled (default)
ZCRS = 1	Zero-cross enabled

### Register 87

Register 87	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	AIR1	AIR0	RSV	RSV	AIL1	AIL0

**IDX[6:0]:** 101 0111b (57h): Register 87

### AIL0: AIN1L Selector (MUX1)

Default value: 0

This bit is used to select the analog input, AIN1L.

<b>AIL0</b>	<b>AIN L-channel Select</b>
0	Disconnect (default)
1	AIN1L

### AIR0: AIN1R Selector (MUX2)

Default value: 0

This bit is used to select one of the three stereo analog inputs, AIN1R.

<b>AIR0</b>	<b>AIN R-channel Select</b>
0	Disconnect (default)
1	AIN1R

**Register 88**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 88	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	MXR2	MXR1	MXR0	RSV	MXL2	MXL1	MXL0

**IDX[6:0]:** 101 1000b (58h): Register 88

**MXR2: Mixing SW6 to MXR (R-Channel Mixing Amplifier) From L-Channel Analog Input**

Default value: 0

This bit is used to mix the analog source into MXR (R-ch mixing amplifier) from the L-ch analog input.

MXR2 = 0	Disable (default)
MXR2 = 1	Enable

**MXR1: Mixing SW4 to MXR (R-Channel Mixing Amplifier) From R-Channel Analog Input**

Default value: 0

This bit is used to mix the analog source into MXR (R-ch mixing amplifier) from the R-ch analog input.

MXR1 = 0	Disable (default)
MXR1 = 1	Enable

**MXR0: Mixing SW5 to MXR (R-Channel Mixing Amplifier) From R-Channel DAC**

Default value: 0

This bit is used to mix the analog source into MXR (R-ch mixing amplifier) from the R-ch DAC.

MXR0 = 0	Disable (default)
MXR0 = 1	Enable

**MXL2: Mixing SW3 to MXL (L-Channel Mixing Amplifier) From R-Channel Analog Input**

Default value: 0

This bit is used to mix the analog source into MXL (L-ch mixing amplifier) from the R-ch analog input.

MXL2 = 0	Disable (default)
MXL2 = 1	Enable

**MXL1: Mixing SW1 to MXL (L-Channel Mixing Amplifier) From L-Channel Analog Input**

Default value: 0

This bit is used to mix the analog source into MXL (L-ch mixing amplifier) from the L-ch analog input.

MXL1 = 0	Disable (default)
MXL1 = 1	Enable

**MXL0: Mixing SW2 to MXL (L-Channel Mixing Amplifier) From L-Channel DAC**

Default value: 0

This bit is used to mix the analog source into MXL (L-ch mixing amplifier) from the L-ch DAC.

MXL0 = 0	Disable (default)
MXL0 = 1	Enable

**Register 89**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 89	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	GMR2	GMR1	GMR0	RSV	GML2	GML1	GML0

**IDX[6:0]:** 101 1001b (59h): Register 89

**GMR[2:0]: Gain Level Control for PG6 (Gain Amplifier for Analog Input or R-Channel Bypass)**

**GML[2:0]: Gain Level Control for PG5 (Gain Amplifier for Analog Input or L-Channel Bypass)**

Default value: 000

These bits are used for setting the gain level of the analog source to the mixing amplifier. It is recommended to set the gain level to avoid saturation in the analog mixer.

<b>GMR[2:0] GML[2:0]</b>	<b>Gain Level Control for PG6 Gain Level Control for PG5</b>
0 0 0	–21 dB (default)
0 0 1	–18 dB
0 1 0	–15 dB
0 1 1	–12 dB
1 0 0	–9 dB
1 0 1	–6 dB
1 1 0	–3 dB
1 1 1	0 dB

**Register 90**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 90	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	RSV	RSV	G20R	G20L

**IDX[6:0]:** 101 1010b (5Ah): Register 90

**G20R: 20-dB Boost for PG2 (Gain Amplifier for AIN1R)**

Default value: 0

This bit is used to boost the microphone signal when the analog input is small.

<b>G12R (REGISTER 124)</b>	<b>G20R (REGISTER 90)</b>	<b>PG2 GAIN</b>
0	0	0 dB (default)
0	1	20 dB
1	0	12 dB
1	1	Reserved

**G20L: 20-dB Boost for PG1 (Gain Amplifier for AIN1L)**

Default value: 0

This bit is used to boost the microphone signal when the analog input is small.

<b>G12L (REGISTER 124)</b>	<b>G20L (REGISTER 90)</b>	<b>PG1 GAIN</b>
0	0	0 dB (default)
0	1	20 dB
1	0	12 dB
1	1	Reserved

**Register 92**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 92	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	LPAE	RSV	RSV	LGA4	LGA3	LGA2	LGA1	LGA0

**IDX[6:0]:** 101 1100b (5Ch): Register 92

**LPAE: Gain Adjustment for Bass Boost Gain Control**

Default value: 0

A gain setting for bass boost may cause digital data saturation, depending on the input data level. Where this could occur, LPAE can be used to set the same attenuation level as the bass boost gain level for the digital input data.

LPAE = 0	Disable (default)
LPAE = 1	Enable

**LGA[4:0]: Bass Boost Gain Control**

Default value: 0 0000

These bits are used to set the bass boost gain level for the digital data. The detailed characteristics are shown in the [Typical Performance Curves](#).

LGA[4:0]	TONE CONTROL GAIN (BASS)	LGA[4:0]	TONE CONTROL GAIN (BASS)
0 0000	0 dB (default)	0 1111	0 dB
0 0011	12 dB	1 0000	-1 dB
0 0100	11 dB	1 0001	-2 dB
0 0101	10 dB	1 0010	-3 dB
0 0110	9 dB	1 0011	-4 dB
0 0111	8 dB	1 0100	-5 dB
0 1000	7 dB	1 0101	-6 dB
0 1001	6 dB	1 0110	-7 dB
0 1010	5 dB	1 0111	-8 dB
0 1011	4 dB	1 1000	-9 dB
0 1100	3 dB	1 1001	-10 dB
0 1101	2 dB	1 1010	-11 dB
0 1110	1 dB	1 1011	-12 dB

**Register 93**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 93	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	MGA4	MGA3	MGA2	MGA1	MGA0

**IDX[6:0]:** 101 1101b (5Dh): Register 93

**MGA[4:0]: Middle Boost Gain Control**

Default value: 0 0000

These bits are used to set the midrange boost gain level for the digital data. The detailed characteristics are shown in the [Typical Performance Curves](#).

MGA[4:0]	TONE CONTROL GAIN (MIDRANGE)	MGA[4:0]	TONE CONTROL GAIN (MIDRANGE)
0 0000	0 dB (default)	0 1111	0 dB
0 0011	12 dB	1 0000	-1 dB
0 0100	11 dB	1 0001	-2 dB
0 0101	10 dB	1 0010	-3 dB
0 0110	9 dB	1 0011	-4 dB
0 0111	8 dB	1 0100	-5 dB
0 1000	7 dB	1 0101	-6 dB
0 1001	6 dB	1 0110	-7 dB
0 1010	5 dB	1 0111	-8 dB
0 1011	4 dB	1 1000	-9 dB
0 1100	3 dB	1 1001	-10 dB
0 1101	2 dB	1 1010	-11 dB
0 1110	1 dB	1 1011	-12 dB

**Register 94**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 94	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	HGA4	HGA3	HGA2	HGA1	HGA0

**IDX[6:0]:** 101 1110b (5Eh): Register 94

**HGA[4:0]: Treble Boost Gain Control (f<sub>C</sub> = 5 kHz)**

Default value: 0 0000

These bits are used to set the treble boost gain level for the digital data. The detailed characteristics are shown in the [Typical Performance Curves](#).

HGA[4:0]	TONE CONTROL GAIN (TREBLE)	HGA[4:0]	TONE CONTROL GAIN (TREBLE)
0 0000	0 dB (default)	0 1111	0 dB
0 0011	12 dB	1 0000	-1 dB
0 0100	11 dB	1 0001	-2 dB
0 0101	10 dB	1 0010	-3 dB
0 0110	9 dB	1 0011	-4 dB
0 0111	8 dB	1 0100	-5 dB
0 1000	7 dB	1 0101	-6 dB
0 1001	6 dB	1 0110	-7 dB
0 1010	5 dB	1 0111	-8 dB
0 1011	4 dB	1 1000	-9 dB
0 1100	3 dB	1 1001	-10 dB
0 1101	2 dB	1 1010	-11 dB
0 1110	1 dB	1 1011	-12 dB

**Register 95**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 95	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	3DEN	RSV	3FL0	3DP3	3DP2	3DP1	3DP0

**IDX[6:0]:** 101 1111b (5Fh): Register 95

**3DEN: 3-D Sound Effect Enable**

Default value: 0

This bit is used for enabling the 3-D sound effect filter. This filter has two independently controlled parameters.

3DEN = 0	Disable (default)
3DEN = 1	Enable

**3FL0: Filter Selection for 3-D Sound**

Default value: 0

This bit is used for selecting from two types of filter, narrow and wide. These filters have a different 3-D performance effect.

3FL0 = 0	Narrow (default)
3FL0 = 1	Wide

**3DP[3:0]: Efficiency for 3-D Sound Effects**

Default value: 0000

These bits are used for adjusting the 3-D sound efficiency. Higher percentages have greater efficiency.

3DP[3:0]	3D Sound Effect Efficiency
0 0 0 0	0% (default)
0 0 0 1	10%
0 0 1 0	20%
0 0 1 1	30%
0 1 0 0	40%
0 1 0 1	50%
0 1 1 0	60%
0 1 1 1	70%
1 0 0 0	80%
1 0 0 1	90%
1 0 1 0	100%
1 0 1 1	Reserved
:	:
1 1 1 1	Reserved

**Register 96**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 96	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	MXEN						

**IDX[6:0]:** 110 0000b (60h): Register 96

**MXEN: Digital Monaural Mixing**

Default value: 0

This bit is used to enable or disable monaural mixing in the section that combines L-ch data and R-ch data.

MXEN = 0	Stereo (default)
MXEN = 1	Monaural Mixing

**Register 124**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 124	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	RSV	RSV	RSV	RSV	RSV	G12R	G12L

**IDX[6:0]:** 111 1100b (7Ch): Register 124

**G12R: 12 dB Boost for PG2 (Gain Amp for AIN1R and AIN2R)**

**G12L: 12 dB Boost for PG1 (Gain Amp for AIN1L and AIN2L)**

Default value: 0

This bit is used to boost a small analog signal, microphone input. See Register 90 information for the detail settings.

**Register 125**

	B15	B14	B13	B12	B11	B10	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Register 125	0	IDX6	IDX5	IDX4	IDX3	IDX2	IDX1	IDX0	RSV	PTM1	PTM0	RES4	RES3	RES2	RES1	RES0

**IDX[6:0]:** 111 1101b (7Dh): Register 125

**PTM[1:0]: Power-Up/Down Time Control**

Default value: 00

**RES[4:0]: Resister Value Control**

Default value: 1 1100

These bits are used to optimize audible pop noise and ramp up time for headphone output at device power on/off.

**Table 11. Power Up/Down Time Control**

RES[1:0]	V <sub>COM</sub> REGISTER VALUE
1 0000	60 kΩ
1 1000	24 kΩ
1 1100	12 kΩ
1 1110	6 kΩ
Others	Reserved

V <sub>COM</sub> CAPACITOR [μF]	RES[4:0]	PTM[1:0]	POWER-UP TIME [ms]	POWER-DOWN TIME [ms]	NOTE
10	1 1110	00	450	750	
	1 1100	11	900	1500	
	1 1000	Do not set.	–	–	
	1 0000	Do not set.	–	–	
4.7	1 1110	01	250	400	
	1 1100	00	450	750	Default
	1 1000	11	900	1500	
	1 0000	Do not set.	–	–	
2.2	1 1110	10	100	300	
	1 1100	01	250	400	
	1 1000	00	450	750	
	1 0000	11	900	1500	
1	1 1110	Do not set.	–	–	
	1 1100	10	100	300	
	1 1000	01	250	400	
	1 0000	00	450	750	

CONNECTION DIAGRAMS

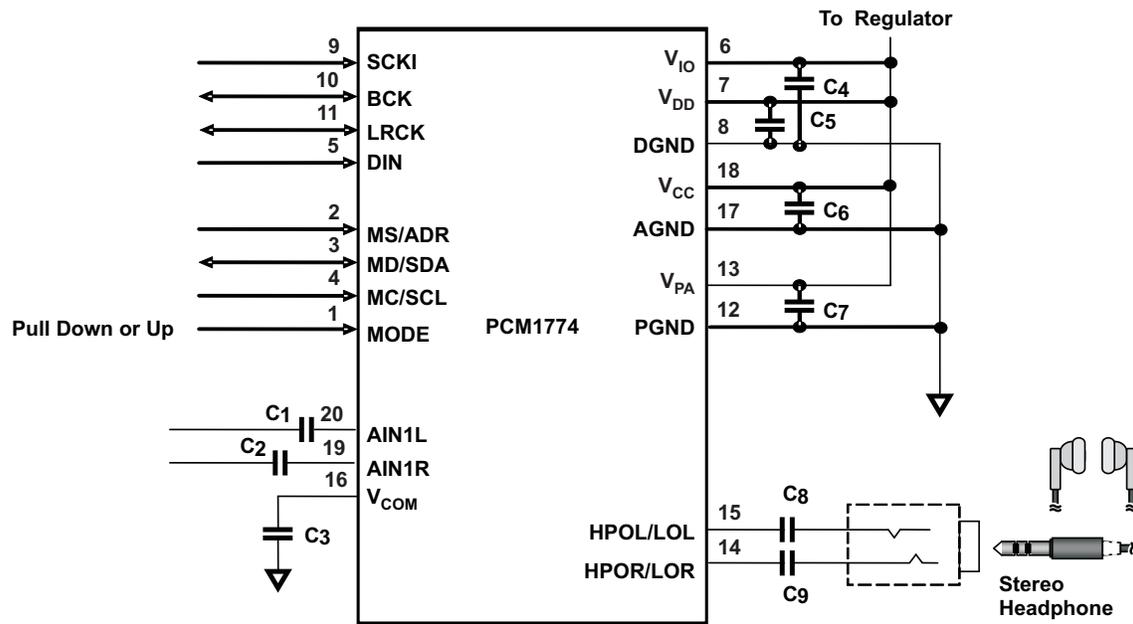
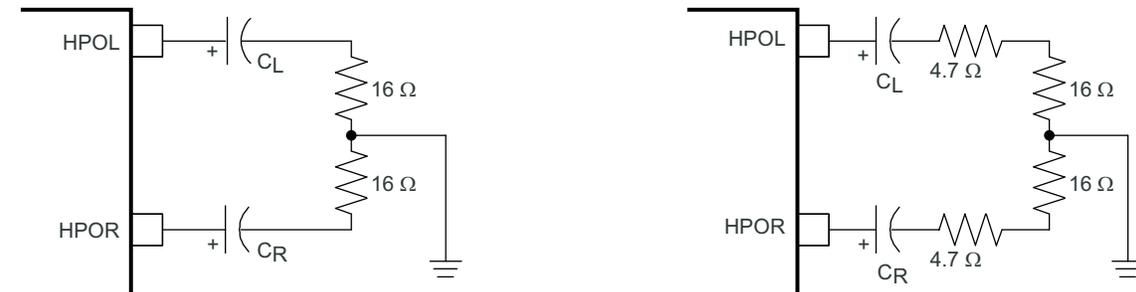


Figure 24. Connection Diagram

Table 12. Recommended External Parts

C <sub>1</sub> –C <sub>2</sub>	1 μF
C <sub>3</sub>	1–4.7 μF
C <sub>4</sub>	0.1 μF
C <sub>5</sub> , C <sub>6</sub> , C <sub>7</sub>	1–4.7 μF
C <sub>8</sub> , C <sub>9</sub>	10–220 μF



C <sub>L</sub> , C <sub>R</sub> – μF	f <sub>C</sub> – Hz
10	995
47	212
100	100
220	45

C <sub>L</sub> , C <sub>R</sub> – μF	f <sub>C</sub> – Hz
10	770
47	163
100	77
220	35

S0223-01

Figure 25. High-Pass Filter for Headphone Output

**PACKAGING INFORMATION**

Orderable part number	Status (1)	Material type (2)	Package   Pins	Package qty   Carrier	RoHS (3)	Lead finish/ Ball material (4)	MSL rating/ Peak reflow (5)	Op temp (°C)	Part marking (6)
<a href="#">PCM1774RGPR</a>	Active	Production	QFN (RGP)   20	3000   LARGE T&R	Yes	NIPDAU   NIPDAU	Level-2-260C-1 YEAR	-40 to 85	1774
PCM1774RGPR.B	Active	Production	QFN (RGP)   20	3000   LARGE T&R	Yes	NIPDAU	Level-2-260C-1 YEAR	-40 to 85	1774
<a href="#">PCM1774RGPT</a>	Active	Production	QFN (RGP)   20	250   SMALL T&R	Yes	NIPDAU   NIPDAU	Level-2-260C-1 YEAR	-40 to 85	1774
PCM1774RGPT.B	Active	Production	QFN (RGP)   20	250   SMALL T&R	Yes	NIPDAU	Level-2-260C-1 YEAR	-40 to 85	1774

(1) **Status:** For more details on status, see our [product life cycle](#).

(2) **Material type:** When designated, preproduction parts are prototypes/experimental devices, and are not yet approved or released for full production. Testing and final process, including without limitation quality assurance, reliability performance testing, and/or process qualification, may not yet be complete, and this item is subject to further changes or possible discontinuation. If available for ordering, purchases will be subject to an additional waiver at checkout, and are intended for early internal evaluation purposes only. These items are sold without warranties of any kind.

(3) **RoHS values:** Yes, No, RoHS Exempt. See the [TI RoHS Statement](#) for additional information and value definition.

(4) **Lead finish/Ball material:** Parts may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

(5) **MSL rating/Peak reflow:** The moisture sensitivity level ratings and peak solder (reflow) temperatures. In the event that a part has multiple moisture sensitivity ratings, only the lowest level per JEDEC standards is shown. Refer to the shipping label for the actual reflow temperature that will be used to mount the part to the printed circuit board.

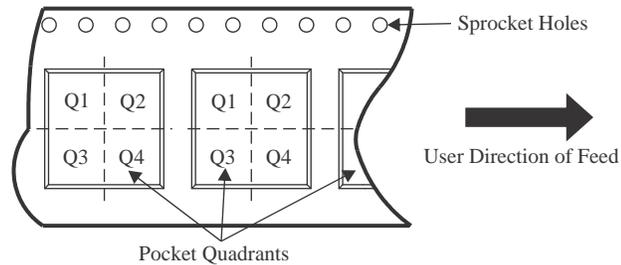
(6) **Part marking:** There may be an additional marking, which relates to the logo, the lot trace code information, or the environmental category of the part.

Multiple part markings will be inside parentheses. Only one part marking contained in parentheses and separated by a "~" will appear on a part. If a line is indented then it is a continuation of the previous line and the two combined represent the entire part marking for that device.

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**TAPE AND REEL INFORMATION**

**QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE**


\*All dimensions are nominal

Device	Package Type	Package Drawing	Pins	SPQ	Reel Diameter (mm)	Reel Width W1 (mm)	A0 (mm)	B0 (mm)	K0 (mm)	P1 (mm)	W (mm)	Pin1 Quadrant
PCM1774RGPR	QFN	RGP	20	3000	330.0	12.4	4.25	4.25	1.15	8.0	12.0	Q2
PCM1774RGPT	QFN	RGP	20	250	180.0	12.4	4.25	4.25	1.15	8.0	12.0	Q2

**TAPE AND REEL BOX DIMENSIONS**


\*All dimensions are nominal

Device	Package Type	Package Drawing	Pins	SPQ	Length (mm)	Width (mm)	Height (mm)
PCM1774RGPR	QFN	RGP	20	3000	346.0	346.0	33.0
PCM1774RGPT	QFN	RGP	20	250	210.0	185.0	35.0

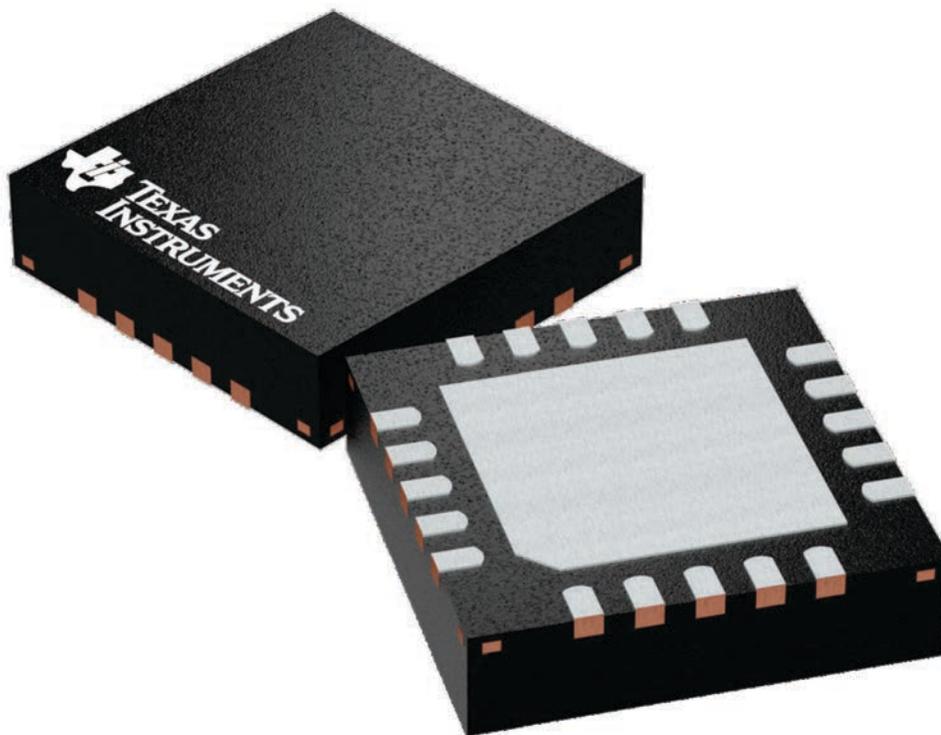
## GENERIC PACKAGE VIEW

**RGP 20**

**VQFN - 1 mm max height**

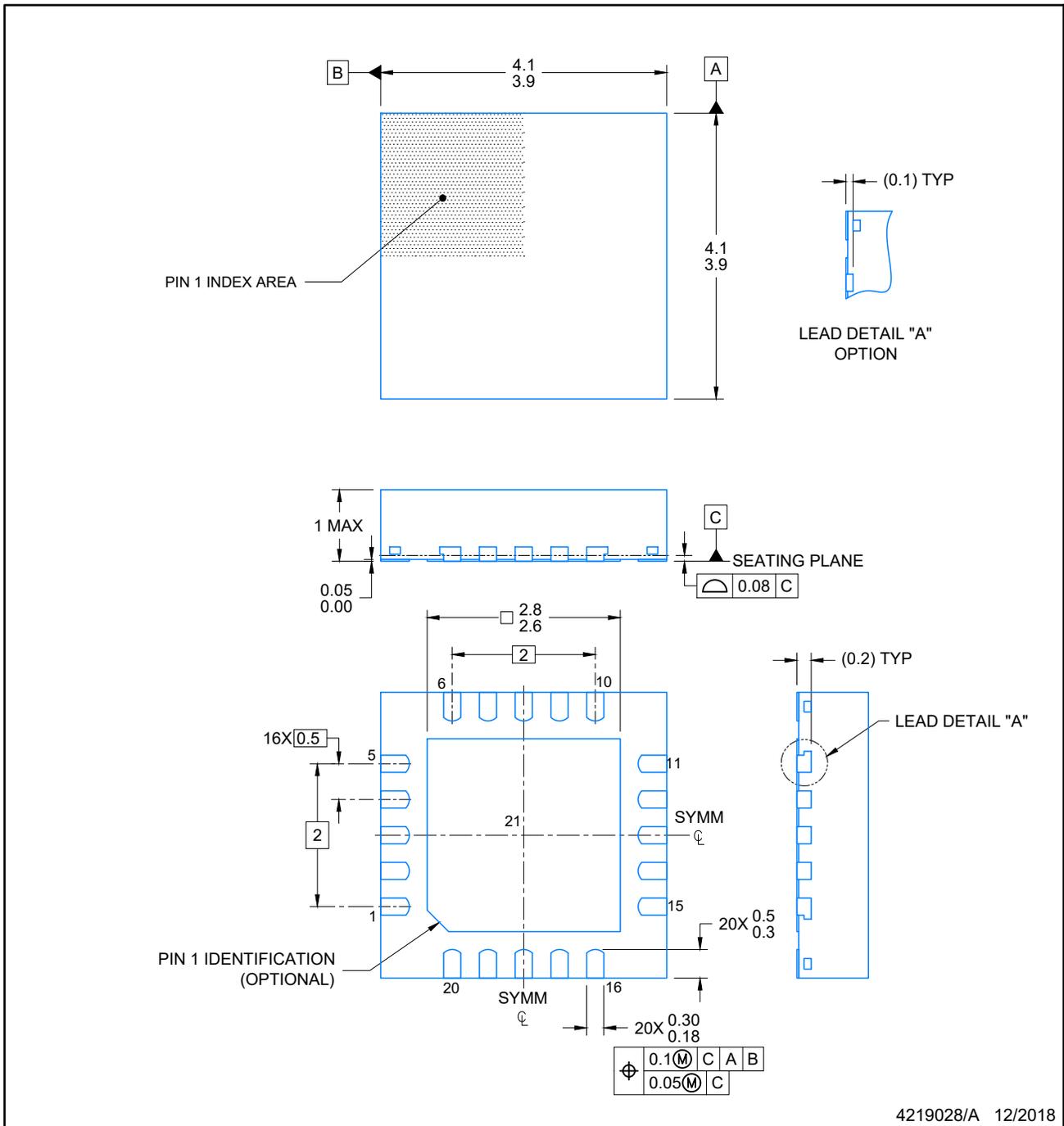
4 x 4, 0.5 mm pitch

VERY THIN QUAD FLATPACK



Images above are just a representation of the package family, actual package may vary.  
Refer to the product data sheet for package details.

4224735/A



4219028/A 12/2018

NOTES:

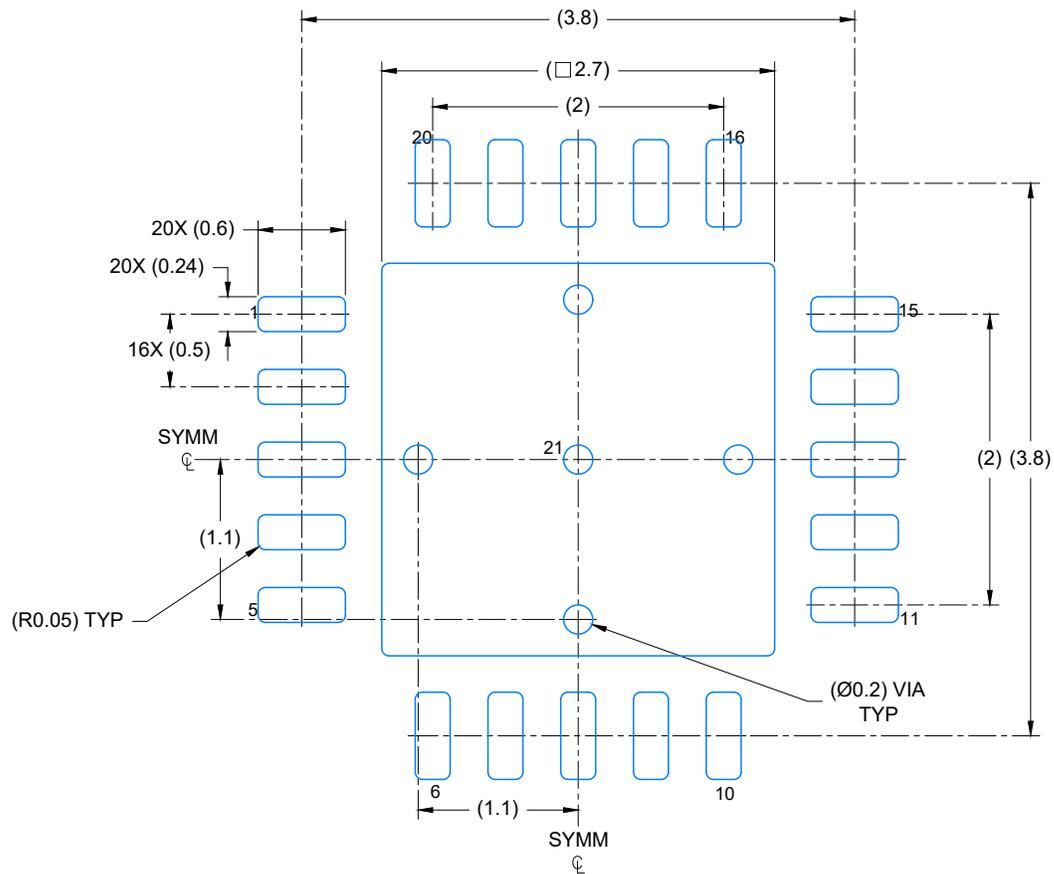
1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.
2. This drawing is subject to change without notice.
3. The package thermal pad must be soldered to the printed circuit board for optimal thermal and mechanical performance.

# EXAMPLE BOARD LAYOUT

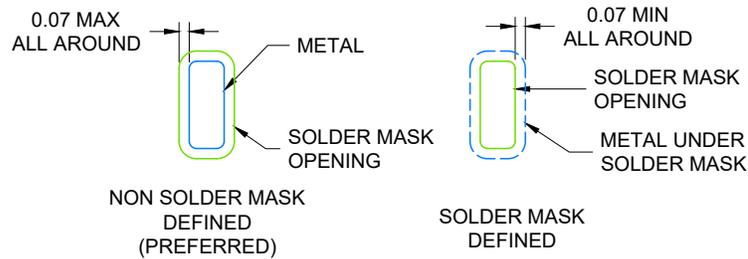
VQFN - 1 mm max height

RGP0020D

PLASTIC QUAD FLATPACK- NO LEAD



LAND PATTERN EXAMPLE  
EXPOSED METAL SHOWN  
SCALE: 20X



SOLDER MASK DETAILS

4219028/A 12/2018

NOTES: (continued)

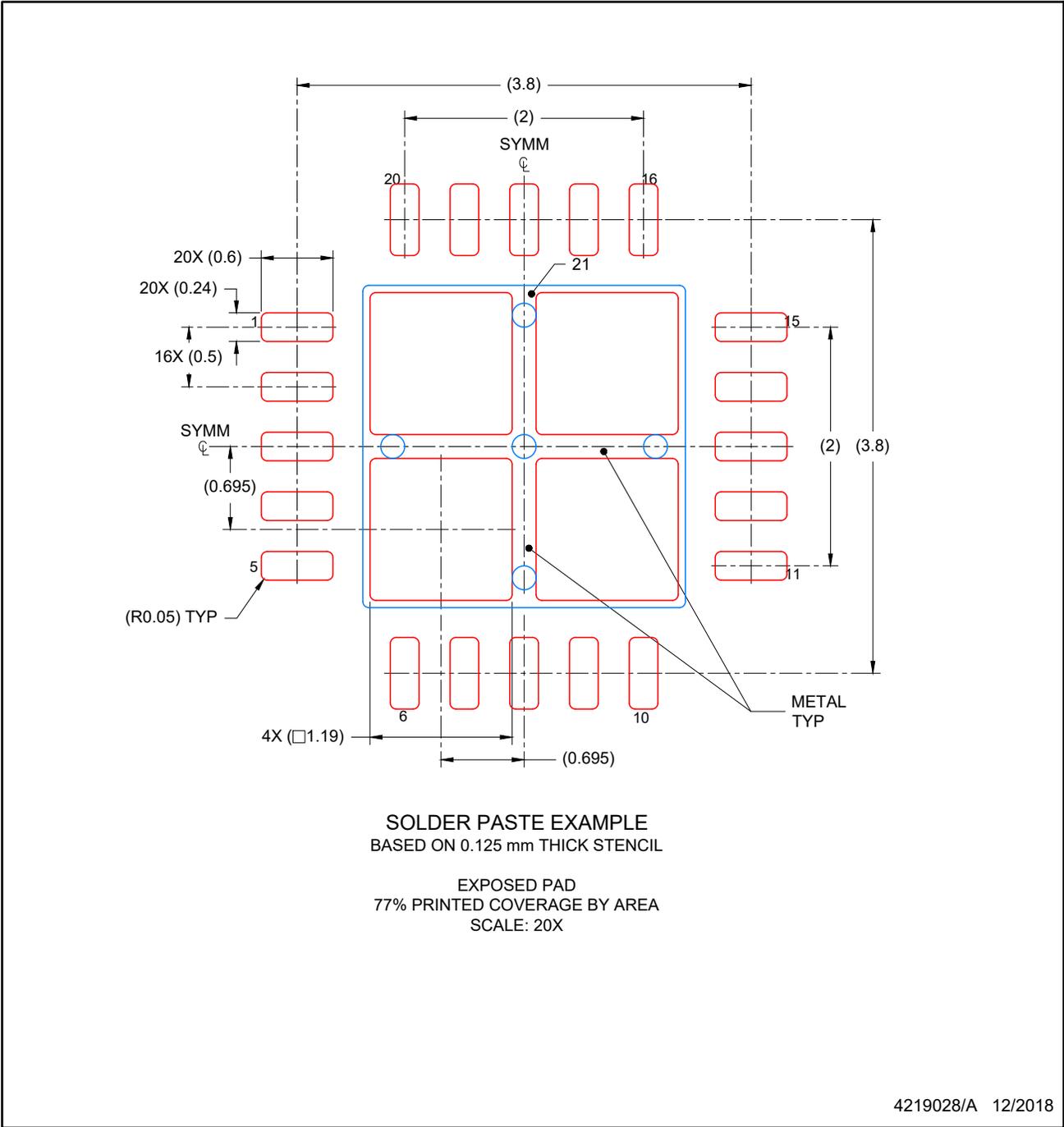
4. This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature number SLUA271 ([www.ti.com/lit/sluea271](http://www.ti.com/lit/sluea271)).
5. Vias are optional depending on application, refer to device data sheet. If any vias are implemented, refer to their locations shown on this view. It is recommended that vias under paste be filled, plugged or tented.

# EXAMPLE STENCIL DESIGN

RGP0020D

VQFN - 1 mm max height

PLASTIC QUAD FLATPACK- NO LEAD



NOTES: (continued)

- 6. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.

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